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N bodies (particles) are used to sample

the phase-space density of the Universe

EQUATIONS OF MOTION

Following the trajectories of N particles under their mutual gravity (in expanding Universe)

EQUATIONS OF MOTION

Following the trajectories of N particles under their mutual gravity (in expanding Universe)

- collisionless system of *N*-bodies
  - equations-of-motion

$$\frac{d\vec{r}}{dt} = \vec{v}$$
$$\frac{d\vec{v}}{dt} = -\nabla\Phi = \vec{F}(\vec{r},t)$$

• the potential

$$\Delta \Phi = 4\pi G\rho$$

EQUATIONS OF MOTION

Following the trajectories of N particles under their mutual gravity (in expanding Universe)

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EQUATIONS OF MOTION

Following the trajectories of N particles under their mutual gravity (in expanding Universe)

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- equations of motion in expanding Universe
  - physical coordinates r and u

$$\vec{r} \qquad \underbrace{\text{equations of motion}}_{\vec{v}} \qquad \overleftarrow{\vec{r}} = \vec{v} \\ \dot{\vec{v}} = -\vec{\nabla}_r \varphi_r \quad \Delta_r \varphi_r = 4\pi G(\rho_r - \rho_\Lambda)$$

 $\bullet$  comoving coordinates x and p

$$\vec{x} \quad \left(=\frac{\vec{r}}{a}\right) \xrightarrow{\text{equations of motion}} \quad \dot{\vec{x}} = ?$$
  
$$\vec{p} \quad \left(=a(\vec{v} - H\vec{r})\right) \quad \dot{\vec{p}} = ? \quad \Delta_x \Phi_x = ?$$

THE TIME INTEGRATION	Equations of Motion
<ul> <li>equations of motion in expanding Universe</li> </ul>	$\dot{\vec{x}} = ?$ $\dot{\vec{p}} = ?$ $\Delta_x \Phi_x = ?$
<ul> <li>avoiding Poisson's equation</li> </ul>	
• using Poisson's equation	
– the easy way: Hamilton formalism	
– the hard way: re-writing the Newtonian equations o	f motion

HE TIME INTEGRATION	EQUATIONS OF MOTION
equations of motion in expanding Universe	$\dot{\vec{x}} = \\ \dot{\vec{p}} = \\ \Delta_x \Phi_x = $
• avoiding Poisson's equation	
let's just do the transformation to comoving coord	linates







# THE TIME INTEGRATION EQUATIONS OF MOTION $\frac{\dot{x}}{\dot{x}} = \checkmark$ $\dot{\vec{u}} = \checkmark$ equations of motion in expanding Universe $\vec{f} = \checkmark$ • physical coordinates – with expansion equations of motion in comoving coordinates: $\dot{\vec{x}} = \vec{u}/a$ $\dot{\vec{u}} = \vec{f} - H\vec{u}$ $\vec{f} = -G \frac{1}{a^2} \sum_{x \neq x_j}^{N} \frac{m_j}{\left|\vec{x} - \vec{x}_j\right|^3} \left(\vec{x} - \vec{x}_j\right) - \ddot{a}\vec{x}$ transformation back to physical coordinates: $\vec{r} = a\vec{x}, \quad \vec{v} = \vec{u} + H\vec{r}$



The Time Integration	Equations of Motion
<ul> <li>equations of motion in expanding Universe</li> </ul>	$\dot{\vec{x}} = ?$ $\dot{\vec{p}} = ?$ $\Delta_x \Phi_x = ?$
• using Poisson's equation	
and now for a more general treatment	
and now for a more general treatment	













perform canonical transformation:

$$\mathcal{L} = \mathcal{L} - \frac{dF}{dt}$$
 with  $F = \frac{1}{2}maax^2$ 

one can always add a total time derivative to the Lagrangian as it will only add a constant to the action; and the equations of motions are derived by requiring that the time variation of the action vanishes...



2

$$\mathcal{L} = \frac{1}{2}m(a\dot{\vec{x}} + \dot{a}\vec{x})^2 - m\varphi(\vec{x}) - \frac{dF}{dt}$$

$$= \frac{1}{2}m(a^2\dot{\vec{x}}^2 + 2a\dot{a}\dot{\vec{x}} \cdot \vec{x} + \dot{a}^2\vec{x}^2) - m\varphi(\vec{x}) - \frac{dF}{dt}$$

$$= \frac{1}{2}m(a^2\dot{\vec{x}}^2 + 2a\dot{a}\dot{\vec{x}} \cdot \vec{x} + \dot{a}^2\vec{x}^2) - m\varphi(\vec{x})$$

$$- \frac{1}{2}m(a^2\vec{x}^2 + a\ddot{a}\vec{x}^2 + 2a\dot{a}\dot{\vec{x}} \cdot \vec{x})$$

$$= \frac{1}{2}ma^2\dot{\vec{x}}^2 - m(\varphi + \frac{1}{2}a\ddot{a}\vec{x}^2)$$

$$\psi = \varphi + \frac{1}{2}a\ddot{a}x^2$$



$$\mathcal{L} = \frac{1}{2}ma^2 \dot{x}^2 - m\psi(\vec{x}) \qquad \qquad \psi = \varphi + \frac{1}{2}a\ddot{a}x^2$$



$$\mathcal{L} = \frac{1}{2}ma^2 \dot{x}^2 - m\psi(\vec{x}) \qquad \Delta_x \psi = ?$$





• comoving coordinates – Hamilton formalism

$$\mathcal{L} = \frac{1}{2}ma^2 \dot{x}^2 - m\psi(\vec{x}) \qquad \Delta_x \psi = \frac{4\pi G}{a}(\rho_x - \overline{\rho}_x)$$





• comoving coordinates – Hamilton formalism

$$\mathcal{H} = \frac{1}{2ma^2} p^2 + m\psi(\vec{x}) \qquad \Delta_x \psi = \frac{4\pi G}{a} (\rho_x - \overline{\rho}_x)$$

equations of motion:

$$\dot{\vec{x}} = \frac{\partial \mathcal{H}}{\partial \vec{p}} \qquad \qquad \dot{\vec{x}} = \frac{\vec{p}}{ma^2}$$
$$\dot{\vec{p}} = -\frac{\partial \mathcal{H}}{\partial \vec{x}} \qquad \qquad \dot{\vec{p}} = -m\nabla_x \psi$$







THE TIME INTEGRATION	Equations of Motion
equations of motion in expanding Universe	$\dot{\vec{x}} = ?$ $\dot{\vec{p}} = ?$ $\Delta_x \Phi_x = ?$
• comoving coordinates – re-writing the Newtonian	n equations of motion
just for completeness' sake	
	(setting $m=1$ for convenience)






- comoving coordinates x and p  $\vec{x} = \frac{\vec{r}}{a}$   $\stackrel{\text{equations of motion}}{\vec{p} = a(\vec{v} - H\vec{r})}$   $\dot{\vec{x}} = ?$  $\dot{\vec{p}} = ?$ 





comoving coordinates x and p  

$$\vec{x} = \frac{\vec{r}}{a}$$
  $\stackrel{\text{equations of motion}}{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{\text{equations of motion}}{\stackrel{\stackrel{$ 





- comoving coordinates x and p  $\vec{x} = \frac{\vec{r}}{a} \qquad \stackrel{\text{equations of motion}}{\stackrel{\text{equations of$ 



- comoving coordinates x and p  $\vec{x} = \frac{\vec{r}}{a}$  equations of motion  $\vec{p} = a(\vec{v} - H\vec{r})$   $\dot{\vec{x}} = \frac{\vec{p}}{a^2}$  $\dot{\vec{p}} = -\nabla_x \psi$ 



- comoving coordinates x and p  $\vec{x} = \frac{\vec{r}}{a}$  equations of motion  $\vec{p} = a(\vec{v} - H\vec{r})$   $\dot{\vec{x}} = \frac{\vec{p}}{a^2}$  $\dot{\vec{p}} = -\nabla_x \psi$   $\Delta_x \psi = ?$ 



comoving coordinates x and p  

$$\vec{x} = \frac{\vec{r}}{a} \xrightarrow{\text{equations of motion}} \quad \dot{\vec{x}} = \frac{\vec{p}}{a^2}$$
  
 $\vec{p} = a(\vec{v} - H\vec{r}) \quad \dot{\vec{p}} = -\nabla_x \psi \quad \Delta_x \psi = ?$ 

$$\psi = \varphi + \frac{1}{2}a\ddot{a}x^2$$









- comoving coordinates x and p $\vec{x} = \frac{\vec{r}}{a} \qquad \underbrace{\text{equations of motion}}_{\vec{p} = a(\vec{v} - H\vec{r})} \qquad \begin{array}{c} \dot{\vec{x}} = \frac{\vec{p}}{a^2} \\ \dot{\vec{p}} = -\nabla \end{array}$  $\dot{\vec{p}} = -\nabla_{\mathbf{x}}\psi \qquad \Delta_{\mathbf{x}}\psi = ?$  $\Delta_x \psi = 4\pi G(\frac{1}{a}\rho_x - a^2\rho_\Lambda) + 3\ddot{a}a$  $=4\pi G(\frac{1}{a}\rho_x - a^2\rho_\Lambda) - 4\pi Ga^2(\frac{1}{a^3}\overline{\rho}_x - \rho_\Lambda)$  $=\frac{4\pi G}{(\rho_x-\overline{\rho}_x)}$ 



- final re-definition:

$$\Phi = a\psi$$



- comoving coordinates x and p  

$$\vec{x} = \frac{\vec{r}}{a}$$
 equations of motion  
 $\vec{p} = a(\vec{v} - H\vec{r})$  equations of motion  
 $\vec{p} = -\frac{1}{a}\nabla_x \Phi$   
 $\Delta_x \Phi = 4\pi G(\rho_x - \overline{\rho}_x)$ 

identical with previous formulae... (except that m is missing due to convention m=1)

- equations of motion in expanding Universe:
  - comoving coordinates *x* and *p*

$$\vec{x} = \frac{\vec{r}}{a}$$
$$\vec{p} = ma(\vec{v} - H\vec{r})$$

• equations of motions in comoving coordinates x and p

$$\dot{\vec{x}} = \frac{\vec{p}}{ma^2}$$
$$\dot{\vec{p}} = -\frac{m}{a}\nabla_x \Phi$$
$$\Delta_x \Phi = 4\pi G(\rho_x - \overline{\rho}_x)$$

- equations of motion in expanding Universe:
  - comoving coordinates *x* and *p*

$$\vec{x} = \frac{\vec{r}}{a}$$
  $r = \text{physical coordinate}$   
 $\vec{p} = ma(\vec{v} - H\vec{r})$   $v = \text{physical velocity}$ 

 $\bullet$  equations of motions in comoving coordinates x and p

$$\dot{\vec{x}} = \frac{\vec{p}}{ma^2}$$
$$\dot{\vec{p}} = -\frac{m}{a}\nabla_x \Phi$$
$$\Delta_x \Phi = 4\pi G(\rho_x - \overline{\rho}_x)$$

- equations of motion in expanding Universe:
  - comoving coordinates *x* and *p*

$$\vec{x} = \frac{\vec{r}}{a}$$
  
 $\vec{p} = ma(\vec{v} - H\vec{r})$ 
 $x = \text{comoving coordinate}$   
 $p = \text{comoving (canonical) momentum}$ 

 $u = p/ma = a\dot{x}$  peculiar velocity

 $\bullet$  equations of motions in comoving coordinates x and p

$$\dot{\vec{x}} = \frac{\vec{p}}{ma^2}$$
  
$$\dot{\vec{p}} = -\frac{m}{a} \nabla_x \Phi \qquad \Phi = \text{peculiar potential}$$
  
$$\Delta_x \Phi = 4\pi G(\rho_x - \overline{\rho}_x) \qquad \rho_x = \text{comoving matter density}$$

THE TIME INTEGRATION	
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EQUATIONS OF MOTION

## symplectic integrator for the equations of motion

EQUATIONS OF MOTION

symplectic integrators

the (numerical) evolution of the system (i.e. x and p) from  $t_0$  to  $t_n$ 



is a canonical coordinate transformation

"symplectic" says nothing about the accuracy of the integrator, but rather preserves the geometric structure of the original Hamiltonian flow!

EQUATIONS OF MOTION

symplectic integrators

## • motivation:



EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

 $\dot{\vec{x}} = \{\vec{x}, \mathcal{H}\}$  $\dot{\vec{p}} = \{\vec{p}, \mathcal{H}\}$ 

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

$$\dot{\vec{x}} = \{\vec{x}, \mathcal{H}\} = H \vec{x}$$
$$\dot{\vec{p}} = \{\vec{p}, \mathcal{H}\} = H \vec{p}$$

Poisson bracket = linear operator

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

$$\dot{\vec{x}} = \{\vec{x}, \mathcal{H}\} = H \vec{x} \qquad \xrightarrow{\text{evolution of system}} \qquad \vec{x}(t) = e^{tH} \vec{x}_0$$
$$\dot{\vec{p}} = \{\vec{p}, \mathcal{H}\} = H \vec{p} \qquad \xrightarrow{} \qquad \vec{p}(t) = e^{tH} \vec{p}_0$$

Poisson bracket = linear operator

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

$$\dot{\vec{x}} = \{\vec{x}, \mathcal{H}\} = H \vec{x}$$

$$\dot{\vec{p}} = \{\vec{p}, \mathcal{H}\} = H \vec{p}$$

$$\psi$$

$$evolution of system$$

$$\vec{x}(t) = e^{tH} \vec{x}_0$$

$$\vec{p}(t) = e^{tH} \vec{p}_0$$

$$\mathcal{H} = \mathcal{H}_p + \mathcal{H}_x = T + V$$

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

$$\dot{\vec{x}} = \{\vec{x}, \mathcal{H}\} = H \vec{x} \qquad \xrightarrow{\text{evolution of system}} \quad \vec{x}(t) = e^{t(T+V)} \vec{x}_0$$
$$\dot{\vec{p}} = \{\vec{p}, \mathcal{H}\} = H \vec{p} \qquad \xrightarrow{\vec{p}} \quad \vec{p}(t) = e^{t(T+V)} \vec{p}_0$$

 $\mathcal{H} = \mathcal{H}_p + \mathcal{H}_x = T + V$ 

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:



try to split  $e^{t(T+V)}$  into something like  $e^{tT}e^{tV}$  ?!

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

$$JI = JI_p + JI_x = I +$$

• Baker-Campbell-Hausdorff identity:

$$e^{A}e^{B} \neq e^{A+B}$$
  
 $e^{A}e^{B} = e^{C}$  with  $C = A + B + \frac{1}{2}\{A,B\} + ...$ 

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:

• Baker-Campbell-Hausdorff identity:

$$e^{t(T+V)} = e^{tT/2}e^{tV}e^{tT/2} + O(t^3)$$

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:



because the Hamiltonian can be split into two independent parts (i.e. kinetic energy T and potential energy V), we are able to approximate the evolution of the system by this special choice of operators...

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• equations of motion:



EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• second-order accurate scheme:

$$\vec{x}(t) = e^{tT/2} e^{tV} \left( e^{tT/2} \vec{x}_0 \right)$$
$$\vec{p}(t) = e^{tT/2} e^{tV} \left( e^{tT/2} \vec{p}_0 \right)$$

1. evolve the system for  $\Delta t/2$  under  $\mathcal{H}_p$ 

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• second-order accurate scheme:

$$\vec{x}(t) = e^{tT/2} \left( e^{tV} \left( e^{tT/2} \vec{x}_0 \right) \right)$$
  
$$\vec{p}(t) = e^{tT/2} \left( e^{tV} \left( e^{tT/2} \vec{p}_0 \right) \right)$$
  
$$1. \quad \text{evolve the system for } \Delta t/2 \text{ under } \mathcal{H}_p$$
  
$$2. \quad \text{evolve the system for } \Delta t \quad \text{under } \mathcal{H}_x$$

EQUATIONS OF MOTION

symplectic integrators

$$\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}$$

• second-order accurate scheme:

$$\vec{x}(t) = \left(e^{tT/2} \left(e^{tV} \left(e^{tT/2} \vec{x}_0\right)\right)\right)$$
$$\vec{p}(t) = \left(e^{tT/2} \left(e^{tV} \left(e^{tT/2} \vec{p}_0\right)\right)\right)$$

- 1. evolve the system for  $\Delta t/2$  under  $\mathcal{H}_p$
- 2. evolve the system for  $\Delta t$  under  $\mathcal{H}_{x}^{r}$
- 3. evolve the system for  $\Delta t/2$  under  $\hat{\mathcal{H}_p}$

EQUATIONS OF MOTION

Drift-Kick-Drift time integration



superscript indicates *t*, i.e.  $x^n = x(t_n)$ 

EQUATIONS OF MOTION

Drift-Kick-Drift time integration



$$\dot{\vec{x}} = \{\vec{x},\mathcal{H}\} = H \vec{x}$$

$$\dot{\vec{p}} = \{\vec{p},\mathcal{H}\} = H\,\vec{p}$$

superscript indicates t, i.e.  $x^n = x(t_n)$ 

EQUATIONS OF MOTION

Drift-Kick-Drift time integration





superscript indicates *t*, i.e.  $x^n = x(t_n)$ 

Drift-Kick-Drift time integration



$$\dot{\vec{x}} = \frac{\vec{p}}{a^2}$$

$$\dot{\vec{p}} = -\frac{1}{a}\nabla\Phi$$

superscript indicates *t*, i.e.  $x^n = x(t_n)$




Drift-Kick-Drift time integration

• Kick (*K*) and Drift (*D*) operators:



























INTEGRATING THE EQUATIONS OF MOTION

recovering the leap-frog scheme

INTEGRATING THE EQUATIONS OF MOTION



• • •

$$\frac{n}{\vec{x}^{n+1/2}} = \vec{x}^n + \vec{p}^n \int_{t}^{t+\Delta t/2} \frac{dt}{a^2}$$

$$\vec{p}^{n+1} = \vec{p}^n - \vec{\nabla} \Phi^{n+1/2} \int_{t}^{t+\Delta t} \frac{dt}{a}$$

$$\vec{p}^{n+1} = \vec{p}^n - \vec{\nabla} \Phi^{n+1/2} \int_{t}^{t+\Delta t} \frac{dt}{a}$$

$$\vec{x}^{n+1} = \vec{x}^{n+1/2} + \vec{p}^{n+1} \int_{t+\Delta t/2}^{t+\Delta t} \frac{dt}{a^2}$$

$$\vec{x}^{n+3/2} = \vec{x}^{n+1/2} + \vec{p}^{n+1} \int_{t+\Delta t/2}^{t+3\Delta t/2} \frac{dt}{a^2}$$

$$\vec{x}^{n+3/2} = \vec{x}^{n+1/2} + \vec{p}^{n+1} \int_{t+\Delta t/2}^{t+3\Delta t/2} \frac{dt}{a^2}$$

COMPUTATIONAL COSMOLOGY

• • •







- leap-frog scheme for minimal memory usage & minimal flops
  - requires only one force evaluation per time step
  - only one copy of variables stored
- Drift-Kick-Drift scheme for memory economy & synchronisation
  - + both schemes are 2nd order accurate in time
    - even though DKD scheme requires N more operations, it is favourable for adaptive mesh refinement codes...

- leap-frog scheme for minimal memory usage & minimal flops
  - requires only one force evaluation per time step
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- Drift-Kick-Drift scheme for memory economy & synchronisation
  - + both schemes are 2nd order accurate in time
    - even though DKD scheme requires N more operations, it is favourable for adaptive mesh refinement codes...
      - $\rightarrow$  how to check your integrator?
      - $\rightarrow$  how to choose the correct time step?
      - $\rightarrow$  how to monitor the accuracy?

THE CORRECT TIME STEP

• time step criteria

• cosmological criterion

$$\Delta t \leq \frac{1}{H}$$

 $\approx$  the time step should be smaller than the age of the Universe

• acceleration/velocity criterion

$$\Delta t \le \sqrt{\frac{\varepsilon}{a_{\max}}} \quad \Delta t \le \frac{\varepsilon}{v_{\max}}$$

 $\thickapprox$  particles should not move farther than some preselected threshold  $\varepsilon_{\searrow}$ 

 $\varepsilon$  of order the force resolution

THE CORRECT TIME STEP

• time step criteria

• cosmological criterion

$$\Delta t \leq \frac{1}{H}$$

 $\approx$  the time step should be smaller than the age of the Universe

more details later when dealing with
 code testing

$$\Delta t \le \sqrt{\frac{\varepsilon}{a_{\max}}} \quad \Delta t \le \frac{\varepsilon}{v_{\max}}$$

 $\thickapprox$  particles should not move farther than some preselected threshold  $\varepsilon_{\searrow}$ 

arepsilon of order the force resolution

POISSON SOLVER

- obtaining the forces
  - Poisson's equation in comoving coordinates

 $\Delta \Phi(\vec{x}) = 4\pi G \big( \rho(\vec{x}) - \overline{\rho} \big)$ 

 $\vec{F}(\vec{x}) = -m\nabla\Phi(\vec{x})$ 

heart and soul of every N-body code

POISSON SOLVER

- obtaining the forces
  - Poisson's equation

 $\Delta \Phi(\vec{x}) = 4\pi G \left( \rho(\vec{x}) - \overline{\rho} \right)$  $\vec{F}(\vec{x}) = -m \nabla \Phi(\vec{x})$  **particle approach**  $(\vec{x}_i = \text{comoving position of } i\text{th particle})$ 

$$\vec{F}(\vec{x}_i) = -\sum_{i \neq j} \frac{Gm_i m_j}{(x_i - x_j)^3} (\vec{x}_i - \vec{x}_j)$$

 $\begin{array}{l} \underline{\operatorname{grid}\ \operatorname{approach}} & (\vec{g}_{i,j,k} = \operatorname{position}\ \operatorname{of}\ \operatorname{centre}\ \operatorname{of}\ \operatorname{grid}\ \operatorname{cell}\ (i,j,k)) \\ \Delta \Phi(\vec{g}_{i,j,k}) = 4\pi G\Big(\rho(\vec{g}_{i,j,k}) - \overline{\rho}\Big) \\ & \vec{F}(\vec{g}_{i,j,k}) = -m \nabla \Phi(\vec{g}_{i,j,k}) \end{array}$ 

## heart and soul of every N-body code

POISSON SOLVER

- obtaining the forces
  - particle approach

 $\Rightarrow$  tree codes

• grid approach

 $\Rightarrow$  AMR codes

• hybrid approach

 $\Rightarrow$  P<sup>3</sup>M, tree-PM, ...