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N bodies (particles) are used to sample

the phase-space density of the Universe

EQUATIONS OF MOTION

Following the trajectories of *N* particles under their mutual gravity (in expanding Universe)

Equations of Motion

Following the trajectories of *N* particles under their mutual gravity (in expanding Universe)

- collisionless system of *N*-bodies
	- equations-of-motion

$$
\frac{d\vec{r}}{dt} = \vec{v}
$$

$$
\frac{d\vec{v}}{dt} = -\nabla\Phi = \vec{F}(\vec{r},t)
$$

• the potential

$$
\Delta\Phi=4\pi G\rho
$$

Equations of Motion

Following the trajectories of *N* particles under their mutual gravity (in expanding Universe)

- collisionless system of *N*-bodies
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Equations of Motion

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Equations of Motion

Following the trajectories of *N* particles under their mutual gravity (in expanding Universe)

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THE TIME INTEGRATION **THE TIME INTEGRATION**

- equations of motion in expanding Universe
	- physical coordinates *r* and *u*

$$
\vec{r}
$$
 equations of motion

$$
\dot{\vec{r}} = \vec{v}
$$

$$
\dot{\vec{v}} = -\vec{\nabla}_r \varphi_r \quad \Delta_r \varphi_r = 4\pi G(\rho_r - \rho_\Lambda)
$$

• comoving coordinates *x* and *p*

$$
\vec{x} \quad \left(= \frac{\vec{r}}{a} \right) \qquad \text{equations of motion} \qquad \dot{\vec{x}} = ?
$$
\n
$$
\vec{p} \quad \left(= a(\vec{v} - H\vec{r}) \right) \qquad \qquad \dot{\vec{p}} = ? \qquad \Delta_x \Phi_x = ?
$$

Computational Cosmology

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COMPUTATIONAL COSMOLOGY

THE TIME INTEGRATION **THE TIME INTEGRATION** equations of motion in expanding Universe \bullet physical coordinates $-$ with expansion with: $\vec{f}_i = -G \frac{1}{a^2}$ *a* 2 *m j* $\frac{\overline{x}}{\overline{x}_i - \overline{x}_j}$ $\overline{3}$ ($\vec{x}_i - \vec{x}_j$ *i*≠ *j N* $\sum_{i} \frac{m_j}{|z - \overline{z}|^3} (\vec{x}_i - \vec{x}_j) - \ddot{a} \vec{x}$ \rightarrow \vec{x}_i $\overline{}$ \rightarrow $\vec{r} = a$ \vec{x} , $\vec{v} = \vec{u} + H\vec{r}$ $\dot{\vec{x}} = \vec{u}/a$ $\vec{u} = \vec{f} - H\vec{u}$ $f = ?$ $\dot{\vec{x}} = ?$ $\frac{1}{u} = ?$

THE TIME INTEGRATION THE SERVICE OF MOTION CONTROLLER TO A SERVICE OF MOTION equations of motion in expanding Universe \bullet physical coordinates $-$ with expansion $\dot{\vec{x}} = \vec{u}/a$ $\vec{u} = \vec{f} - H\vec{u}$ $\vec{f} = -G - \frac{1}{2}$ *a* 2 *m j* $\frac{y}{\vec{x} - \vec{x}}$ 3 $(\vec{x} - \vec{x}_j)$ *x*≠*x ^j N* $\sum \frac{m_j}{|z - \vec{x}|^3} (\vec{x} - \vec{x}_j) - \ddot{a} \vec{x}$ \rightarrow \vec{x} $\overline{}$ $\overline{}$ $\vec{r} = a$ \vec{x} , $\vec{v} = \vec{u} + H\vec{r}$ **equations of motion in comoving coordinates: transformation back to physical coordinates:** $f = \sqrt$ $\dot{\vec{x}} = \check{v}$ $\frac{1}{u} = \sqrt{2}$

The Time Integration $\dot{\vec{x}} = \vec{\mu}/a$ $\dot{\vec{u}} = \begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix}$ *f− 10*
∂ *µ nerio* $\vec{f} = -G - \frac{1}{2}$ *a* 2 *m j* $\frac{y}{\vec{x} - \vec{x}}$ 3 $(\vec{x} - \vec{x}_j)$ *x*≠*x ^j N* $\sum \frac{m_j}{|z - \vec{x}|^3} (\vec{x} - \vec{x}_j) - \ddot{a} \vec{x}$ \rightarrow \vec{x} Equations of Motion **E** equations of motion in expanding Universe \bullet physical coordinates $-$ with expansion **careful:** periodic boundaries not considered yet… (we will revisit this situation later when dealing with tree codes) **equations of motion in comoving coordinates:** $\overline{}$ $\overline{}$ $\vec{r} = a$ \vec{x} , $\vec{v} = \vec{u} + H\vec{r}$ **transformation back to physical coordinates:** $f = \sqrt$ $\dot{\vec{x}} = \check{v}$ $\frac{1}{u} = \sqrt{2}$

COMPUTATIONAL COSMOLOGY

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perform canonical transformation:

$$
\mathcal{L} = \mathcal{L} - \frac{dF}{dt} \quad \text{with} \ \ F = \frac{1}{2} m a \dot{a} x^2
$$

one can always add a total time derivative to the Lagrangian as it will only add a constant to the action; and the equations of motions are derived by requiring that the time variation of the action vanishes…

$$
\mathcal{L} = \frac{1}{2}m(\vec{ax} + \vec{a}\vec{x})^2 - m\varphi(\vec{x}) - \frac{dF}{dt}
$$

\n
$$
= \frac{1}{2}m(\vec{a}^2\vec{x}^2 + 2\vec{a}\vec{a}\vec{x}\cdot\vec{x} + \vec{a}^2\vec{x}^2) - m\varphi(\vec{x}) - \frac{dF}{dt}
$$

\n
$$
= \frac{1}{2}m(\vec{a}^2\vec{x}^2 + 2\vec{a}\vec{a}\vec{x}\cdot\vec{x} + \vec{a}^2\vec{x}^2) - m\varphi(\vec{x})
$$

\n
$$
- \frac{1}{2}m(\vec{a}^2\vec{x}^2 + \vec{a}\vec{a}\vec{x}^2 + 2\vec{a}\vec{a}\vec{x}\cdot\vec{x})
$$

\n
$$
= \frac{1}{2}ma^2\vec{x}^2 - m(\varphi + \frac{1}{2}\vec{a}\vec{a}\vec{x}^2)
$$

\n
$$
\psi = \varphi + \frac{1}{2}\vec{a}\vec{a}\vec{x}^2
$$

€

 \bullet comoving coordinates $-$ Hamilton formalism

$$
\mathcal{L} = \frac{1}{2}ma^2\dot{x}^2 - m\psi(\vec{x}) \qquad \psi = \varphi + \frac{1}{2}a\ddot{a}x^2
$$

COMPUTATIONAL COSMOLOGY

$$
\mathcal{L} = \frac{1}{2} m a^2 \dot{x}^2 - m \psi(\vec{x}) \qquad \Delta_x \psi = ?
$$

COMPUTATIONAL COSMOLOGY

THE TIME INTEGRATION **EQUATIONS OF MOTION** $\dot{\vec{x}} = ?$ $\dot{\vec{p}} = ?$ **equations of motion in expanding Universe** $\Delta_x \Phi_x = ?$

 \bullet comoving coordinates $-$ Hamilton formalism

$$
\mathcal{L} = \frac{1}{2} m a^2 \dot{x}^2 - m \psi(\vec{x}) \qquad \Delta_x \psi = \frac{4 \pi G}{a} (\rho_x - \overline{\rho}_x)
$$

COMPUTATIONAL COSMOLOGY

THE TIME INTEGRATION **The Secultary Equations of Motion** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

 \bullet comoving coordinates $-$ Hamilton formalism

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\psi(\vec{x}) \qquad \Delta_x \psi = \frac{4\pi G}{a}(\rho_x - \overline{\rho}_x)
$$

equations of motion:

$$
\dot{\vec{x}} = \frac{\partial \mathcal{H}}{\partial \vec{p}} \qquad \dot{\vec{x}} = \frac{\vec{p}}{ma^2}
$$
\n
$$
\dot{\vec{p}} = -\frac{\partial \mathcal{H}}{\partial \vec{x}} \qquad \dot{\vec{p}} = -m \nabla_x \psi
$$

€

THE TIME INTEGRATION **The Secultary Equations of Motion** equations of motion in expanding Universe \bullet comoving coordinates $-$ Hamilton formalism equations of motion: $\dot{x} = \frac{\partial \mathcal{H}}{\partial x}$ $\frac{\partial}{\partial \vec{v}}$ $\dot{\vec{x}} =$ \rightarrow \vec{p} \sim *ma* 2 $H = \frac{1}{2}$ 2*ma* $\frac{1}{2} p^2 + m \psi($ \rightarrow \vec{x}) $\Delta_x \psi = \frac{4\pi G}{\sqrt{2}}$ *a* $(\rho_{\scriptscriptstyle x}-\overline{\rho}_{\scriptscriptstyle x})$ introduce Φ=*a*ψ $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

$$
\frac{\partial \vec{p}}{\vec{p}} = -\frac{\partial \mathcal{H}}{\partial \vec{x}}
$$

$$
\vec{p} = -m \nabla_x \psi
$$

€

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COMPUTATIONAL COSMOLOGY

THE TIME INTEGRATION **THE TIME INTEGRATION** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

$$
-\text{comoving coordinates } x \text{ and } p
$$
\n
$$
\vec{x} = \frac{\vec{r}}{a} \qquad \text{equations of motion} \qquad \dot{\vec{x}} = ?
$$
\n
$$
\vec{p} = a(\vec{v} - H\vec{r}) \qquad \dot{\vec{p}} = ?
$$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

- comoving coordinates *x* and *p* $\vec{p} = a($ \rightarrow \vec{x} = \rightarrow *r a* equations of motion a^2 *v*[−] *Hr*^{\vec{r}}) $\frac{1}{x}$ = \rightarrow \vec{p} $\,$ *a*

€

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

€

THE TIME INTEGRATION **The Secultary Equations of Motion** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

- comoving coordinates *x* and *p* $\vec{p} = a(\vec{v} - H\vec{r})$ \rightarrow \vec{x} = \rightarrow *r* $\frac{a}{\sqrt{a}}$ equations of motion \overline{a} $\dot{\vec{x}} =$ \rightarrow \vec{p} $\,$ *a* 2 $\dot{\vec{p}} = -\nabla_x \psi$

THE TIME INTEGRATION **THE TIME INTEGRATION** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

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- \text{ comoving coordinates } x \text{ and } p
$$
\n
$$
\vec{x} = \frac{\vec{r}}{a}
$$
\n
$$
\vec{p} = a(\vec{v} - H\vec{r})
$$
\n
$$
\vec{p} = -\nabla_x \psi
$$
\n
$$
\Delta_x \psi = ?
$$

THE TIME INTEGRATION **THE TIME INTEGRATION** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

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\vec{x} = \frac{\vec{r}}{a}
$$
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\vec{p} = a(\vec{v} - H\vec{r})
$$
\n
$$
\vec{p} = -\nabla_x \psi
$$
\n
$$
\Delta_x \psi = ?
$$

$$
\psi = \varphi + \frac{1}{2} a \ddot{a} x^2
$$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

THE TIME INTEGRATION **THE TIME INTEGRATION** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

$$
- \text{ comoving coordinates } x \text{ and } p
$$
\n
$$
\vec{x} = \frac{\vec{r}}{a}
$$
\n
$$
\vec{p} = a(\vec{v} - H\vec{r})
$$
\n
$$
\text{equations of motion} \quad \dot{\vec{x}} = \frac{\vec{p}}{a^2}
$$
\n
$$
\dot{\vec{p}} = -\nabla_x \psi
$$
\n
$$
\Delta_x \psi = 4\pi G(\frac{1}{a}\rho_x - a^2 \rho_\Lambda) + 3\ddot{a}a
$$
\n
$$
= 4\pi G(\frac{1}{a}\rho_x - a^2 \rho_\Lambda) - 4\pi G a^2(\frac{1}{a^3}\overline{\rho}_x - \rho_\Lambda)
$$
\n
$$
= \frac{4\pi G}{a}(\rho_x - \overline{\rho}_x)
$$

THE TIME INTEGRATION **The Secultary Equations of Motion** equations of motion in expanding Universe $\Delta_x \Phi_x = ?$ $\frac{1}{x} = ?$ $\dot{\vec{p}} = ?$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

$$
- \text{ comoving coordinates } x \text{ and } p
$$
\n
$$
\vec{x} = \frac{\vec{r}}{a}
$$
\n
$$
\vec{p} = a(\vec{v} - H\vec{r})
$$
\n
$$
\frac{1}{\vec{p}} = a(\vec{v} - H\vec{r})
$$
\n
$$
\Delta_x \psi = \frac{4\pi G}{a} (\rho_x - \overline{\rho}_x)
$$

- final re-definition:

$$
\Phi = a\psi
$$

 \bullet comoving coordinates – re-writing the Newtonian equations of motion

- comoving coordinates x and p
\n
$$
\vec{x} = \frac{\vec{r}}{a}
$$
 equations of motion
\n $\vec{p} = a(\vec{v} - H\vec{r})$ $\vec{p} = -\frac{1}{a}\nabla_x \Phi$

$$
\Delta_x \Phi = 4\pi G (\rho_x - \overline{\rho}_x)
$$

identical with previous formulae… € (except that m is missing due to convention $m=1$)

- **equations of motion in expanding Universe:**
	- comoving coordinates *x* and *p*

$$
\vec{x} = \frac{\vec{r}}{a}
$$

$$
\vec{p} = ma(\vec{v} - H\vec{r})
$$

• equations of motions in comoving coordinates *x* and *p*

$$
\dot{\vec{x}} = \frac{\vec{p}}{ma^2}
$$

$$
\dot{\vec{p}} = -\frac{m}{a} \nabla_x \Phi
$$

$$
\Delta_x \Phi = 4\pi G (\rho_x - \overline{\rho}_x)
$$

- **equations of motion in expanding Universe:**
	- comoving coordinates *x* and *p*

$$
\vec{x} = \frac{\vec{r}}{a}
$$
\n
$$
\vec{p} = ma(\vec{v} - H\vec{r})
$$
\n
$$
r = physical coordinate
$$
\n
$$
r = physical velocity
$$

• equations of motions in comoving coordinates *x* and *p*

$$
\dot{\vec{x}} = \frac{\vec{p}}{ma^2}
$$

$$
\dot{\vec{p}} = -\frac{m}{a} \nabla_x \Phi
$$

$$
\Delta_x \Phi = 4\pi G (\rho_x - \overline{\rho}_x)
$$

- **equations of motion in expanding Universe:**
	- comoving coordinates *x* and *p*

 $\overline{1}$ \rightarrow \vec{x} = \rightarrow *r* $\frac{a}{a}$ *p* = *ma*(*v*[−] *Hr*^{\rightarrow} $x =$ comoving coordinate $p =$ comoving (canonical) momentum

 $u = p / ma = a\dot{x}$ peculiar velocity

• equations of motions in comoving coordinates *x* and *p*

$$
\dot{\vec{x}} = \frac{\vec{p}}{ma^2}
$$
\n
$$
\dot{\vec{p}} = -\frac{m}{a} \nabla_x \Phi \qquad \Phi = \text{ peculiar potential}
$$
\n
$$
\Delta_x \Phi = 4\pi G (\rho_x - \overline{\rho}_x) \qquad \rho_x = \text{comoving matter density}
$$

EQUATIONS OF MOTION

symplectic integrator for the equations of motion

symplectic integrators

the (numerical) evolution of the system (i.e. *x* and *p*) from t_0 to t_n

is a canonical coordinate transformation

"symplectic" says nothing about the accuracy of the integrator, but rather preserves the geometric structure of the original Hamiltonian flow!

symplectic integrators

• motivation:

EQUATIONS OF MOTION

 \blacksquare
 symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• equations of motion: .
ቶ ነ

> \overline{a} $\dot{\vec{x}} = {\vec{x}}$ $\vec{x}, \mathcal{H} \}$ $\dot{\vec{p}} = {\vec{p}}$ $\vec{p},\mathcal{H} \,\}$

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• equations of motion: .
ቶ ነ

$$
\dot{\vec{x}} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$

$$
\dot{\vec{p}} = {\vec{p}, \mathcal{H}} = H \vec{p}
$$

Poisson bracket = linear operator

 \vec{x}_0

 \vec{p}_0

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

.
ቶ ነ • equations of motion:

$$
\dot{\vec{x}} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$

\n
$$
\dot{\vec{p}} = {\vec{p}, \mathcal{H}} = H \vec{p}
$$

\n
$$
\vec{p} = \begin{bmatrix} \vec{p}, \mathcal{H} \end{bmatrix} = H \vec{p}
$$

\n
$$
\vec{p}(t) = e^{tH} \vec{p}
$$

Poisson bracket = linear operator

 \blacksquare
 symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

.
ቶ ነ • equations of motion:

$$
\vec{x} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$

\n
$$
\vec{p} = {\vec{p}, \mathcal{H}} = H \vec{p}
$$

\n
$$
\vec{p} = \mathcal{H}_p, \mathcal{H}_r = T + V
$$

\n
$$
\vec{p}(t) = e^{tH} \vec{p}_0
$$

\n
$$
\vec{p}(t) = e^{tH} \vec{p}_0
$$

 \blacksquare
 symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

.
ቶ ነ • equations of motion:

$$
\dot{\vec{x}} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$

evolution of system $\vec{x}(t) = e^{t(T+V)} \vec{x}_0$
 $\dot{\vec{p}} = {\vec{p}, \mathcal{H}} = H \vec{p}$ $\vec{p}(t) = e^{t(T+V)} \vec{p}_0$

 $\mathcal{H} = \mathcal{H}_p + \mathcal{H}_x = T + V$

THE TIME INTEGRATION **The Secultary Equations of Motion**

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

.
ቶ ነ • equations of motion:

 $\tt try to split \textit{ } e^{t(T+V)} \text{ into something like \textit{ } e^{tT}e^{tV}}?!$ e
⊾…

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

.
ቶ ነ • equations of motion:

$$
\dot{\vec{x}} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$
evolution of system

$$
\dot{\vec{p}} = {\vec{p}, \mathcal{H}} = H \vec{p}
$$

$$
\mathcal{H} = \mathcal{H}_p + \mathcal{H}_x = T + V
$$

• Baker-Campbell-Hausdorff identity:

$$
e^{A}e^{B} \neq e^{A+B}
$$

$$
e^{A}e^{B} = e^{C} \text{ with } C = A+B+\frac{1}{2}\{A,B\}+...
$$

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

.
ቶ ነ • equations of motion:

$$
\vec{x} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$
evolution of system
\n
$$
\vec{p} = {\vec{p}, \mathcal{H}} = H \vec{p}
$$

\n
$$
\vec{p}(t) = e^{t(T+V)} \vec{x}_0
$$

\n
$$
\vec{p}(t) = e^{t(T+V)} \vec{p}_0
$$

\n
$$
\vec{H} = \mathcal{H}_p + \mathcal{H}_x = T + V
$$

• Baker-Campbell-Hausdorff identity:

$$
e^{t(T+V)} = e^{tT/2} e^{tV} e^{tT/2} + O(t^3)
$$

THE TIME INTEGRATION **EQUATION**

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• equations of motion: .
ቶ ነ

because the Hamiltonian can be split into two independent parts (i.e. kinetic energy T and potential energy V) , we are able to approximate the evolution of the system by this special choice of operators…

THE TIME INTEGRATION **The Security CONGRESS** Equations of Motion

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• equations of motion: .
ቶ ነ

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• second-order accurate scheme: ່
ກ

$$
\vec{x}(t) = e^{tT/2} e^{tV} \left(e^{tT/2} \vec{x}_0 \right)
$$

$$
\vec{p}(t) = e^{tT/2} e^{tV} \left(e^{tT/2} \vec{p}_0 \right)
$$

1. evolve the system for $\Delta t/2$ under \mathcal{H}_p

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• second-order accurate scheme: ່
ກ

$$
\vec{x}(t) = e^{tT/2} \Big(e^{tV} \Big(e^{tT/2} \vec{x}_0 \Big) \Big)
$$
\n
$$
\vec{p}(t) = e^{tT/2} \Big(e^{tV} \Big(e^{tT/2} \vec{p}_0 \Big) \Big)
$$
\n
$$
\begin{array}{c}\n1. \text{ evolve the system for } \Delta t/2 \text{ under } \mathcal{H}_p \\
2. \text{ evolve the system for } \Delta t \text{ under } \mathcal{H}_x\n\end{array}
$$

symplectic integrators

$$
\mathcal{H} = \frac{1}{2ma^2}p^2 + m\frac{\Phi(\vec{x})}{a}
$$

• second-order accurate scheme: ່
ກ

$$
\vec{x}(t) = \left(e^{tT/2} \left(e^{tV} \left(e^{tT/2} \vec{x}_0 \right) \right) \right)
$$

$$
\vec{p}(t) = \left(e^{tT/2} \left(e^{tV} \left(e^{tT/2} \vec{p}_0 \right) \right) \right)
$$

- 1. evolve the system for $\Delta t/2$ under \mathcal{H}_p
- 2. evolve the system for Δt under \mathcal{H}^f
- 3. evolve the system for $\Delta t/2$ under \mathcal{H}_p

EQUATIONS OF MOTION

Drift-Kick-Drift time integration

superscript indicates *t*, i.e. $x^n = x(t_n)$

EQUATIONS OF MOTION

Drift-Kick-Drift time integration

$$
\dot{\vec{x}} = {\vec{x}, \mathcal{H}} = H \vec{x}
$$

$$
\dot{\vec{p}} = {\{\vec{p}, \mathcal{H}\}} = H \vec{p}
$$

superscript indicates *t*, i.e. $x^n = x(t_n)$

Equations of Motion

Drift-Kick-Drift time integration

superscript indicates *t*, i.e. $x^n = x(t_n)$

INTEGRATING THE EQUATIONS OF MOTION

Drift-Kick-Drift time integration

$$
\dot{\vec{x}} = \frac{\vec{p}}{a^2}
$$

$$
\dot{\vec{p}} = -\frac{1}{a}\nabla\Phi
$$

superscript indicates *t***, i.e.** $x^n = x(t_n)$
INTEGRATING THE EQUATIONS OF MOTION

Drift-Kick-Drift time integration

Drift-Kick-Drift time integration

• Kick (*K*) and Drift (*D*) operators:

INTEGRATING THE EQUATIONS OF MOTION

• recovering the leap-frog scheme

Computational Cosmology

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- leap-frog scheme for minimal memory usage & minimal flops
	- requires only one force evaluation per time step
	- only one copy of variables stored
- Drift-Kick-Drift scheme for memory economy & synchronisation
	- \Rightarrow both schemes are 2nd order accurate in time
		- even though DKD scheme requires *N* more operations, it is favourable for adaptive mesh refinement codes…

- leap-frog scheme for minimal memory usage & minimal flops
	- requires only one force evaluation per time step
	- only one copy of variables stored
- Drift-Kick-Drift scheme for memory economy & synchronisation
	- \Rightarrow both schemes are 2nd order accurate in time
		- even though DKD scheme requires *N* more operations, it is favourable for adaptive mesh refinement codes…
			- \rightarrow how to check your integrator?
			- \rightarrow how to choose the correct time step?
			- \rightarrow how to monitor the accuracy?

THE CORRECT TIME STEP

 \blacksquare time step criteria

• cosmological criterion

$$
\Delta t \le \frac{1}{H}
$$

≈ the time step should be smaller than the age of the Universe

• acceleration/velocity criterion

$$
\Delta t \le \sqrt{\frac{\varepsilon}{a_{\text{max}}}} \quad \Delta t \le \frac{\varepsilon}{v_{\text{max}}}
$$

 $\epsilon \approx$ particles should not move farther than some preselected threshold $\epsilon \gtrsim$

 ε of order the force resolution

THE CORRECT TIME STEP

 \blacksquare time step criteria

• cosmological criterion

$$
\Delta t \le \frac{1}{H}
$$

≈ the time step should be smaller than the age of the Universe

• acceleration/v € **more details later when dealing with code testing**

 \approx particles should not move farther than some preselected threshold ε

 ε of order the force resolution

Poisson Solver

- obtaining the forces
	- Poisson's equation in comoving coordinates

 $\Delta\Phi($ \rightarrow $(\vec{x}) = 4\pi G(\rho(\vec{x}) - \overline{\rho})$

 \rightarrow *F* (\rightarrow \vec{x}) = $-m\nabla\Phi$ (\rightarrow *x*)

heart and soul of every *N***-body code**

- obtaining the forces
	- Poisson's equation

 $\Delta\Phi($ \rightarrow $(\vec{x}) = 4\pi G(\rho(\vec{x}) - \overline{\rho})$ \rightarrow *F* (\rightarrow \vec{x}) = $-m\nabla\Phi$ (\rightarrow *x*)

 $\textbf{particle} \textbf{ approach} \text{ }^{(\vec{x}_i=\text{comoving position of }i\text{th particle})}$

$$
\vec{F}(\vec{x}_i) = -\sum_{i \neq j} \frac{Gm_i m_j}{(x_i - x_j)^3} (\vec{x}_i - \vec{x}_j)
$$

 $F(X) = -M \sqrt{\Psi(X)}$
grid approach $(\vec{g}_{i,j,k})$ =position of centre of grid cell (i,j,k)) ΔΦ(\rightarrow $\vec{g}_{i,j,k}$) = 4 $\pi G(\rho)$ \rightarrow $\Phi(\vec{g}_{i,j,k}) = 4\pi G(\rho(\vec{g}_{i,j,k}) - \overline{\rho})$ *F* (\rightarrow $\vec{g}_{i,j,k}$) = $-m\nabla\Phi(i)$ \rightarrow $\vec{\tilde{g}}_{i,j,k}$)

heart and soul of every *N***-body code**

Poisson Solver

- obtaining the forces
	- particle approach

⇒ tree codes

• grid approach

⇒ AMR codes

• hybrid approach

 \Rightarrow P³M, tree-PM, ...