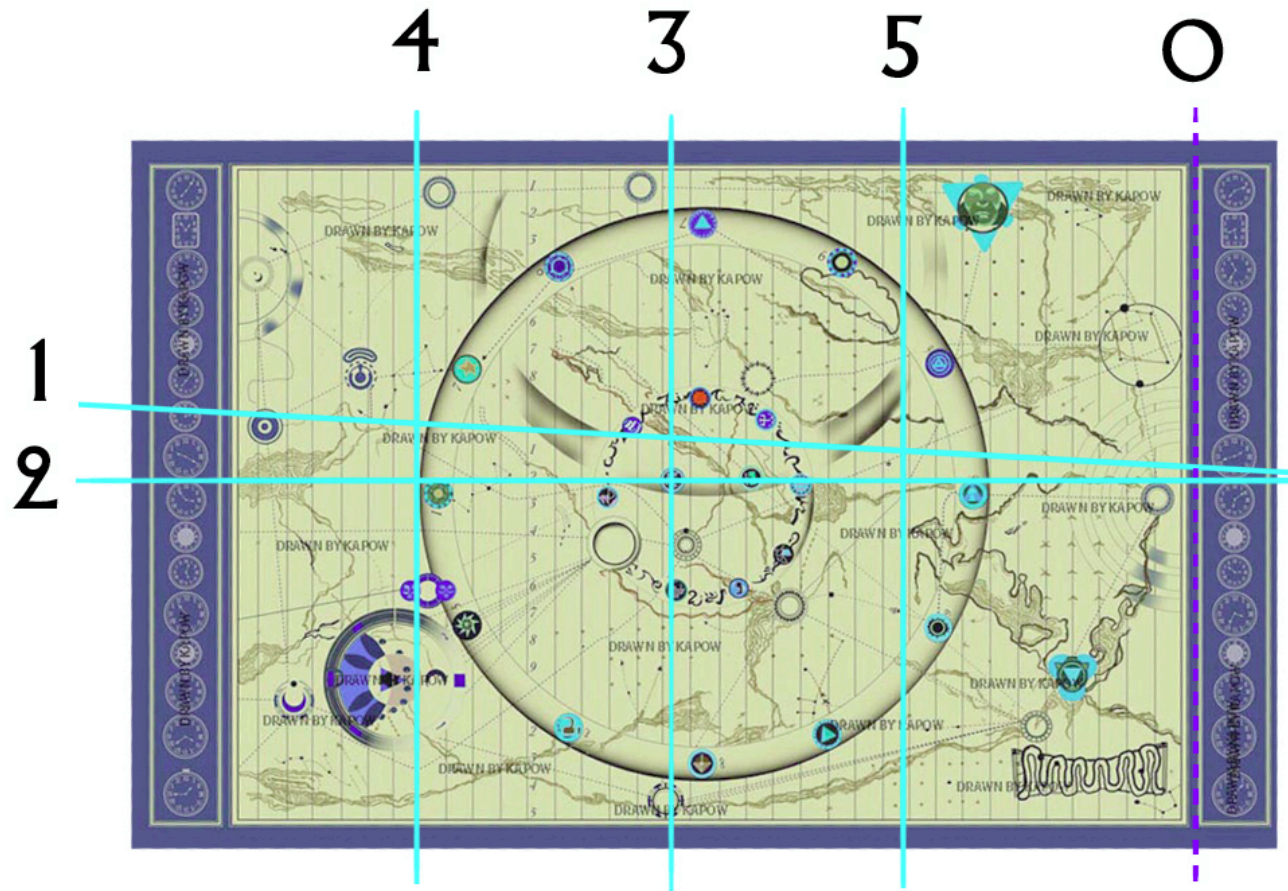


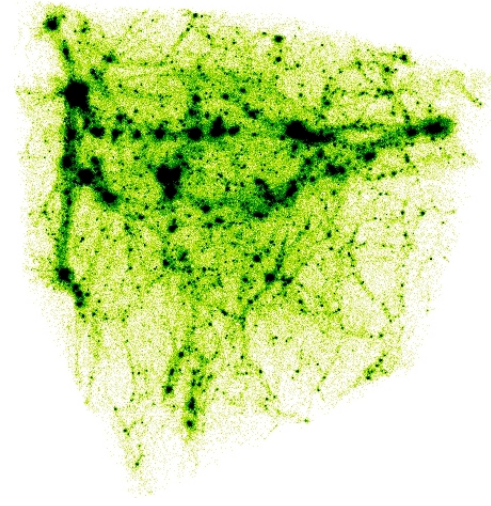
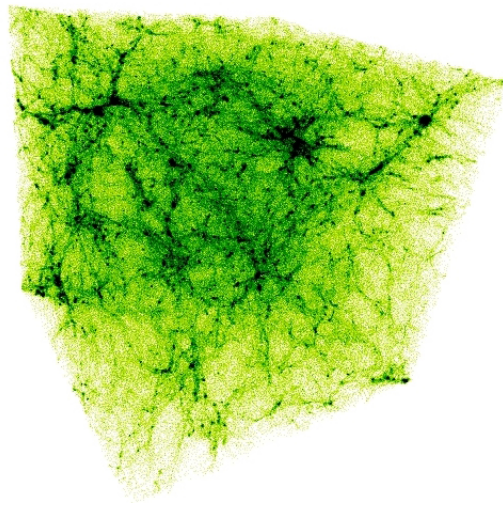
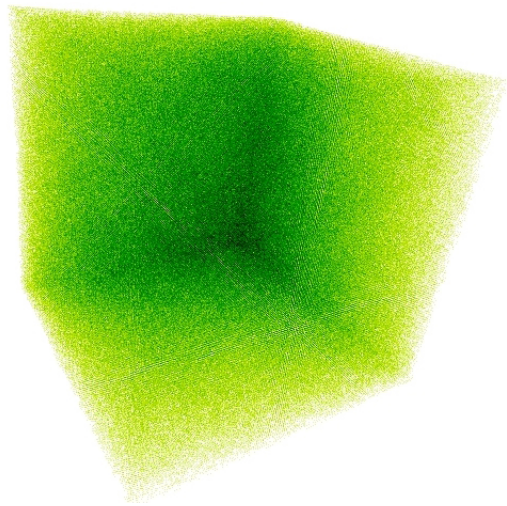
COMPUTATIONAL COSMOLOGY

Alexander Knebe, *Universidad Autonoma de Madrid*



initial conditions?!

GENERATING INITIAL CONDITIONS



?

- cosmological principle
- perturbations
- limitations
- alternatives
- remarks
- summary

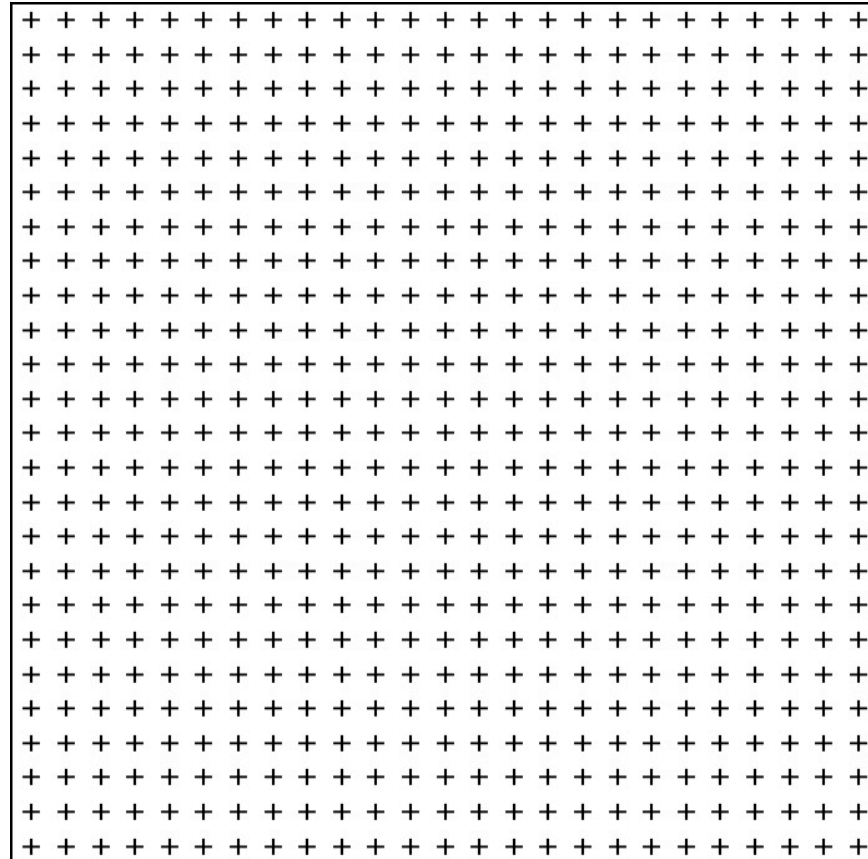
- **cosmological principle**
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GENERATING INITIAL CONDITIONS

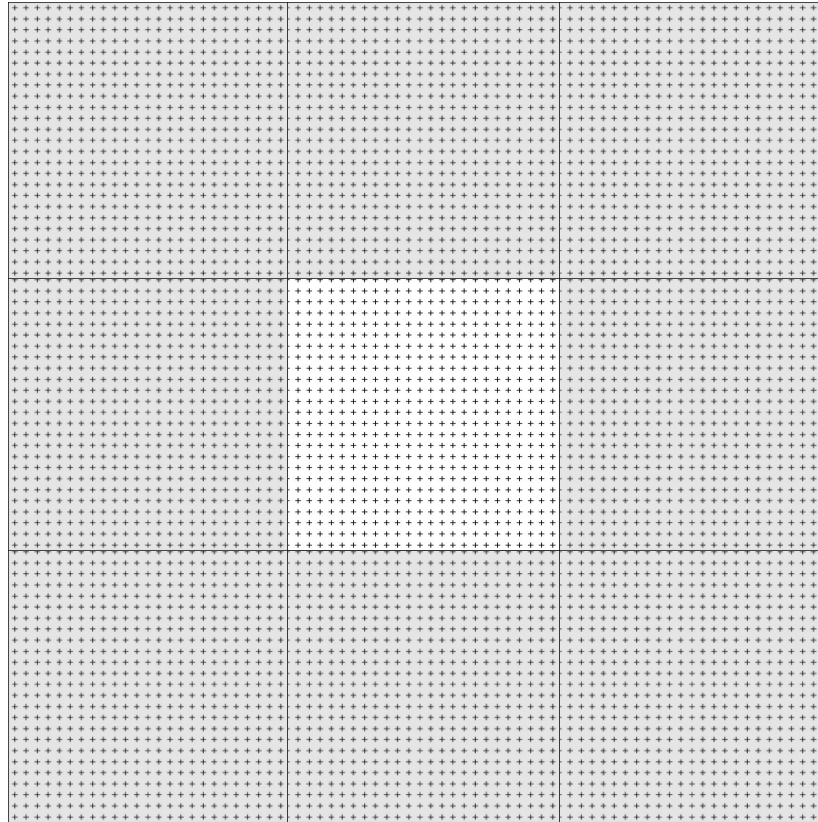
1. create an infinite homogenous and isotropic Universe

GENERATING INITIAL CONDITIONS

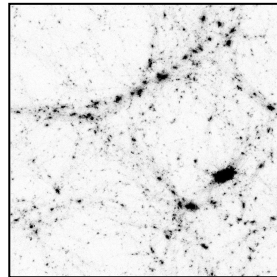
1. create an infinite homogenous and isotropic Universe
2. superimpose cosmological density perturbations



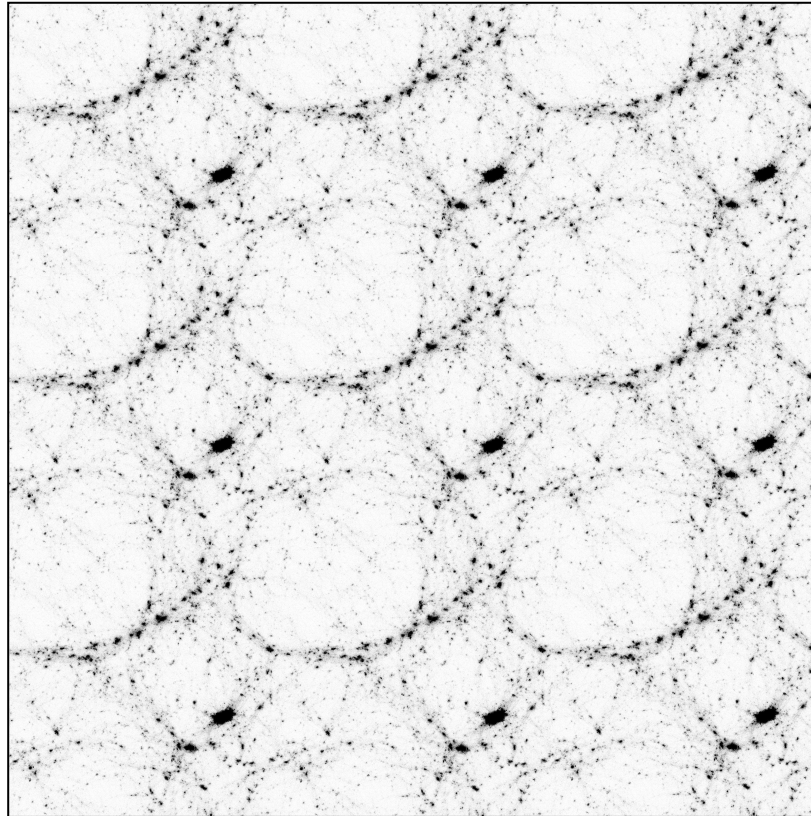
homogeneous
&
isotropic



infinite
(periodic boundary conditions)

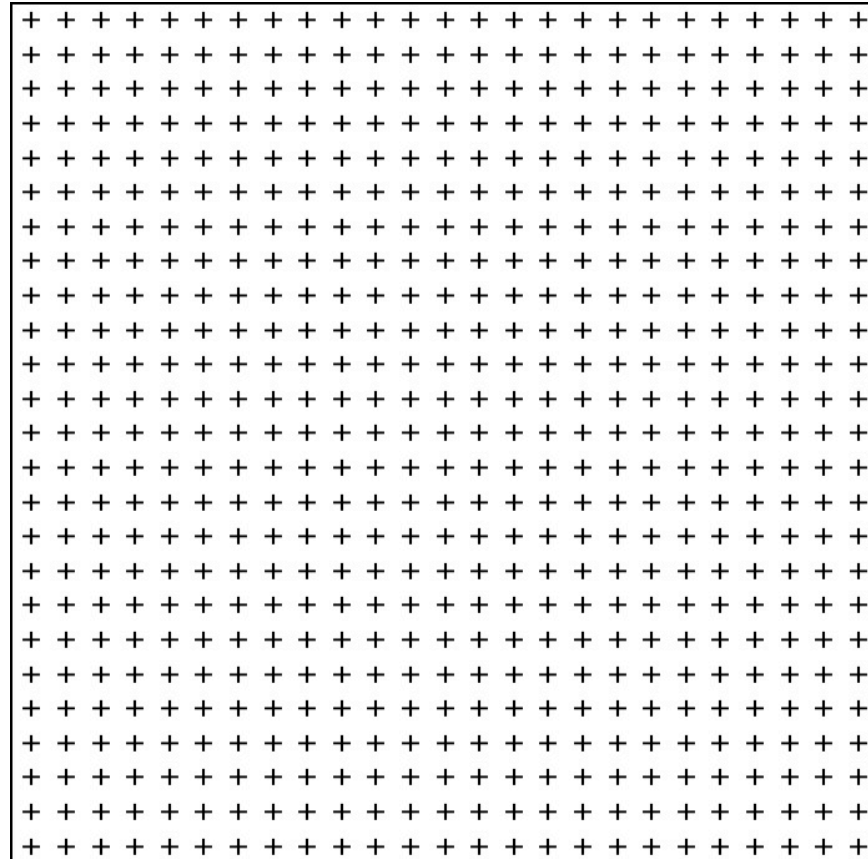


infinite
(periodic boundary conditions)



infinite
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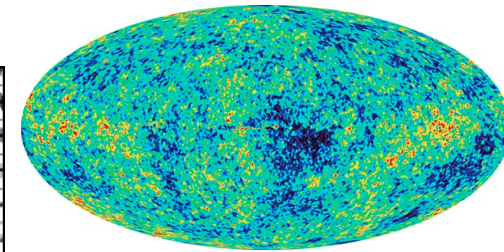
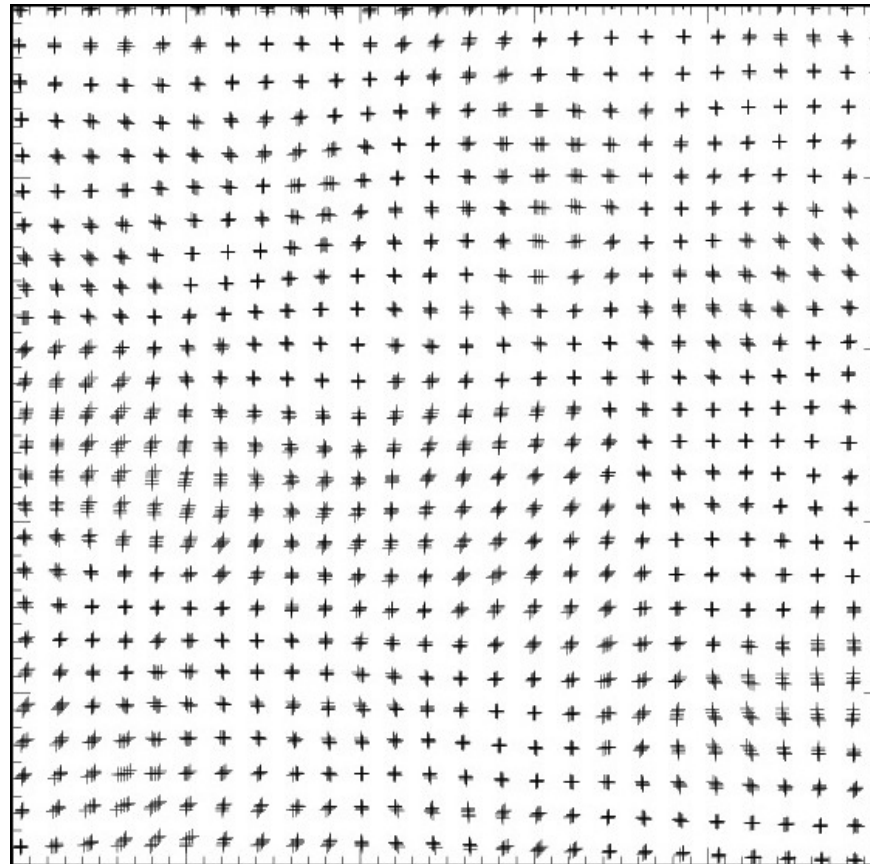
- cosmological principle
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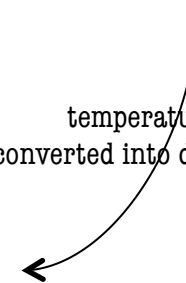
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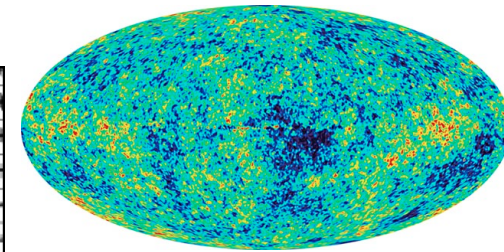
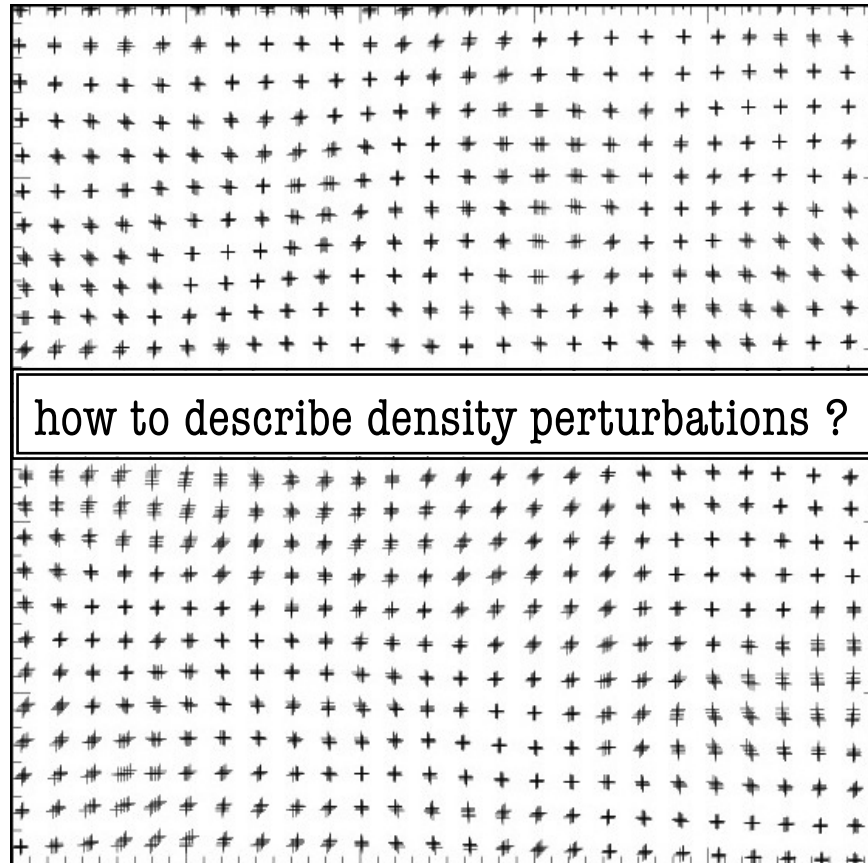
GENERATING INITIAL CONDITIONS

SUPERIMPOSING DENSITY PERTURBATIONS

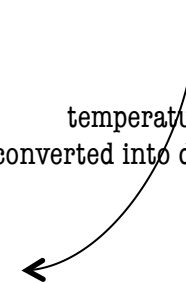


temperature fluctuations
converted into density perturbations





temperature fluctuations
converted into density perturbations



- density contrast:

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)}$$

- density contrast:

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)}$$

⇒ decomposition of $\delta(x)$ into waves

$$\delta(\vec{x}) = \sum \hat{\delta}(\vec{k}) e^{-i\vec{k}\cdot\vec{x}}$$

$$P(k) = \left\langle \left| \hat{\delta}(\vec{k}) \right|^2 \right\rangle_{|\vec{k}|=k}$$

Fourier transformation of density contrast

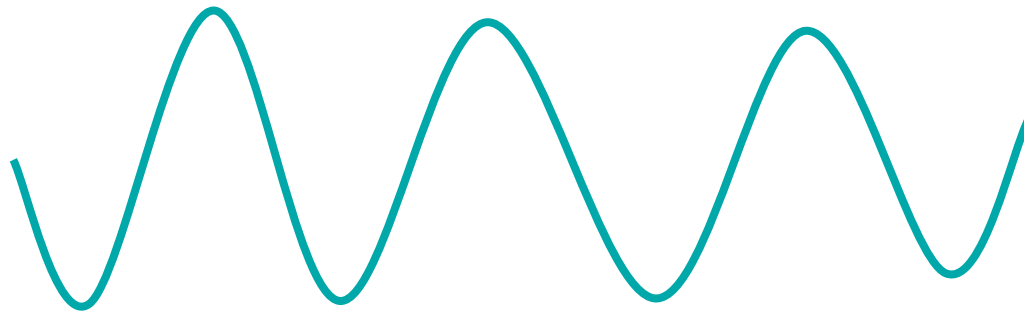
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long wavelength



short wavelength,
large amplitude

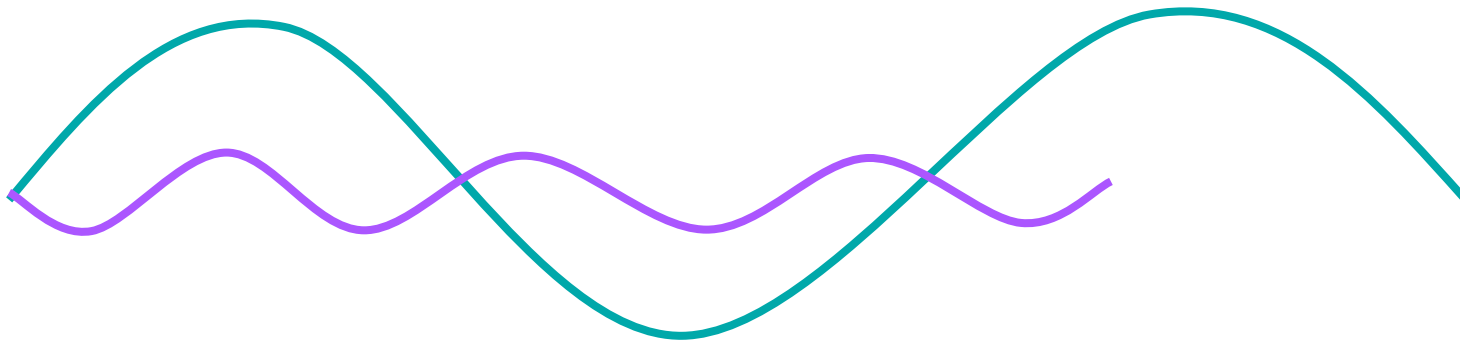


short wavelength,
small amplitude



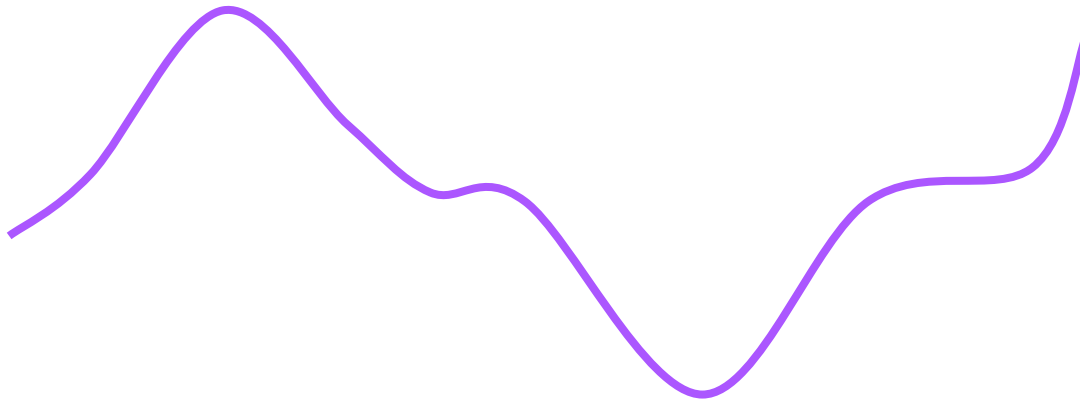
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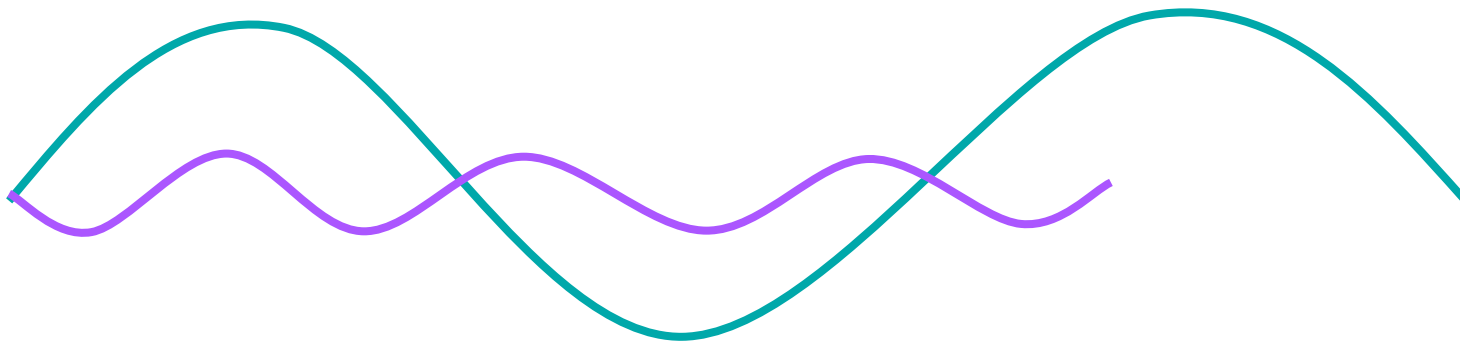
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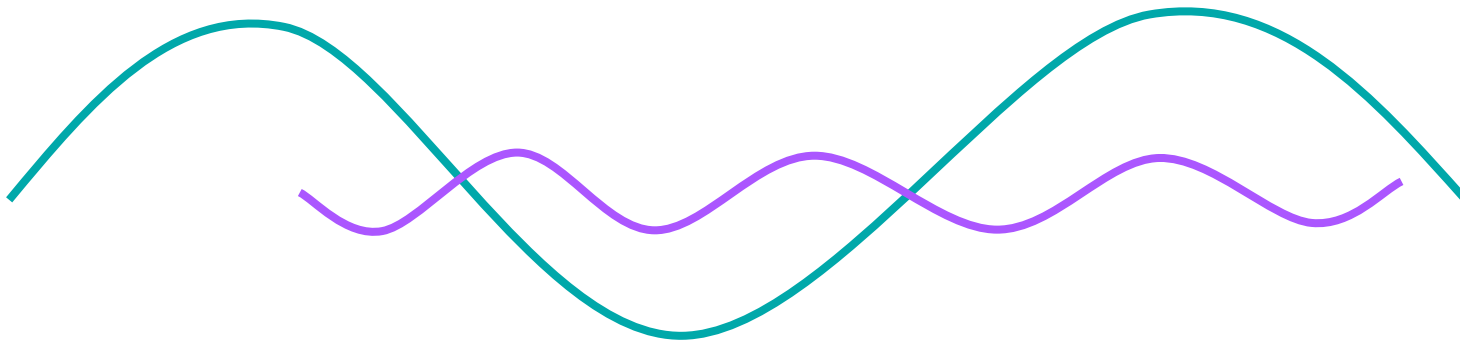
no information about phases!



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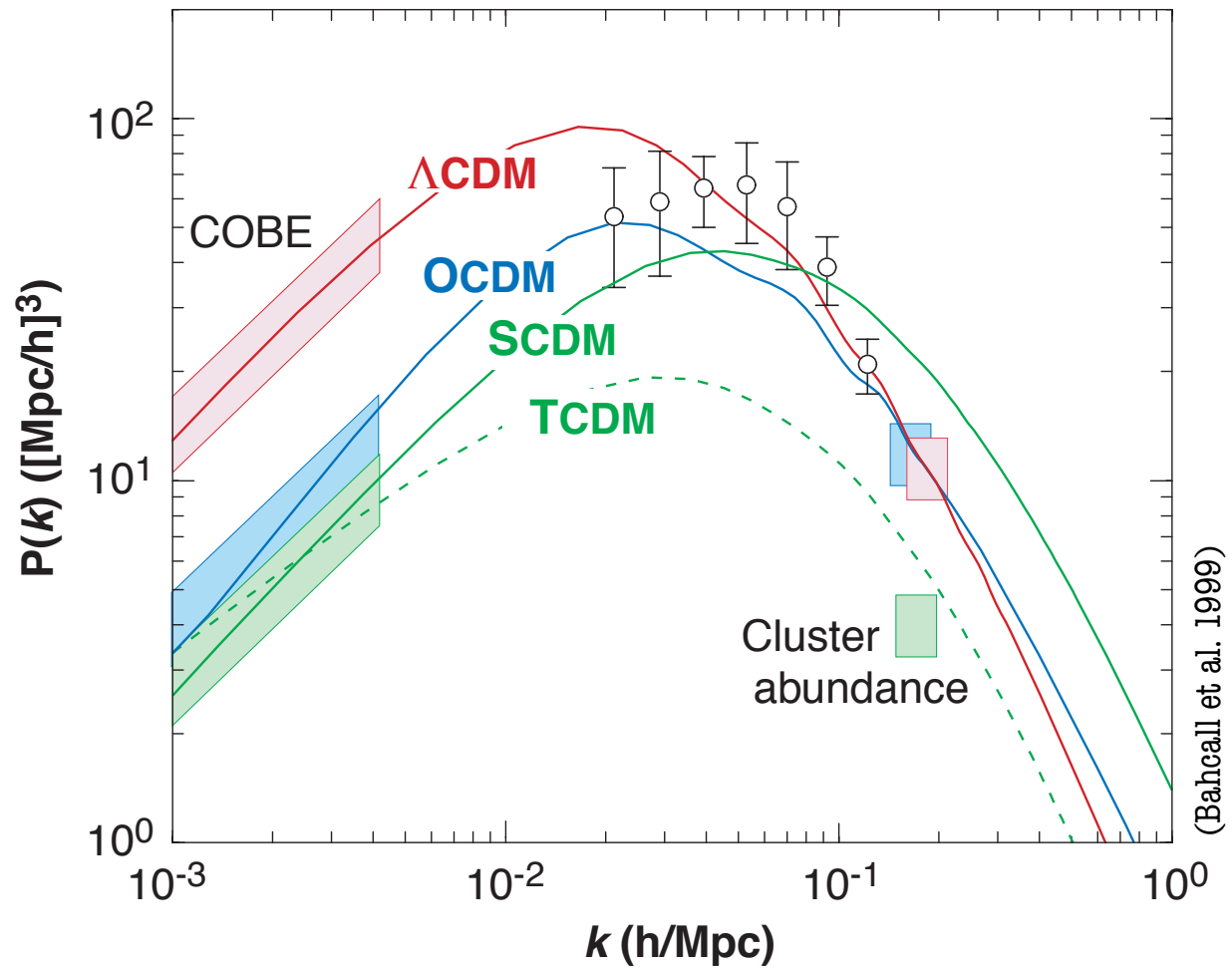


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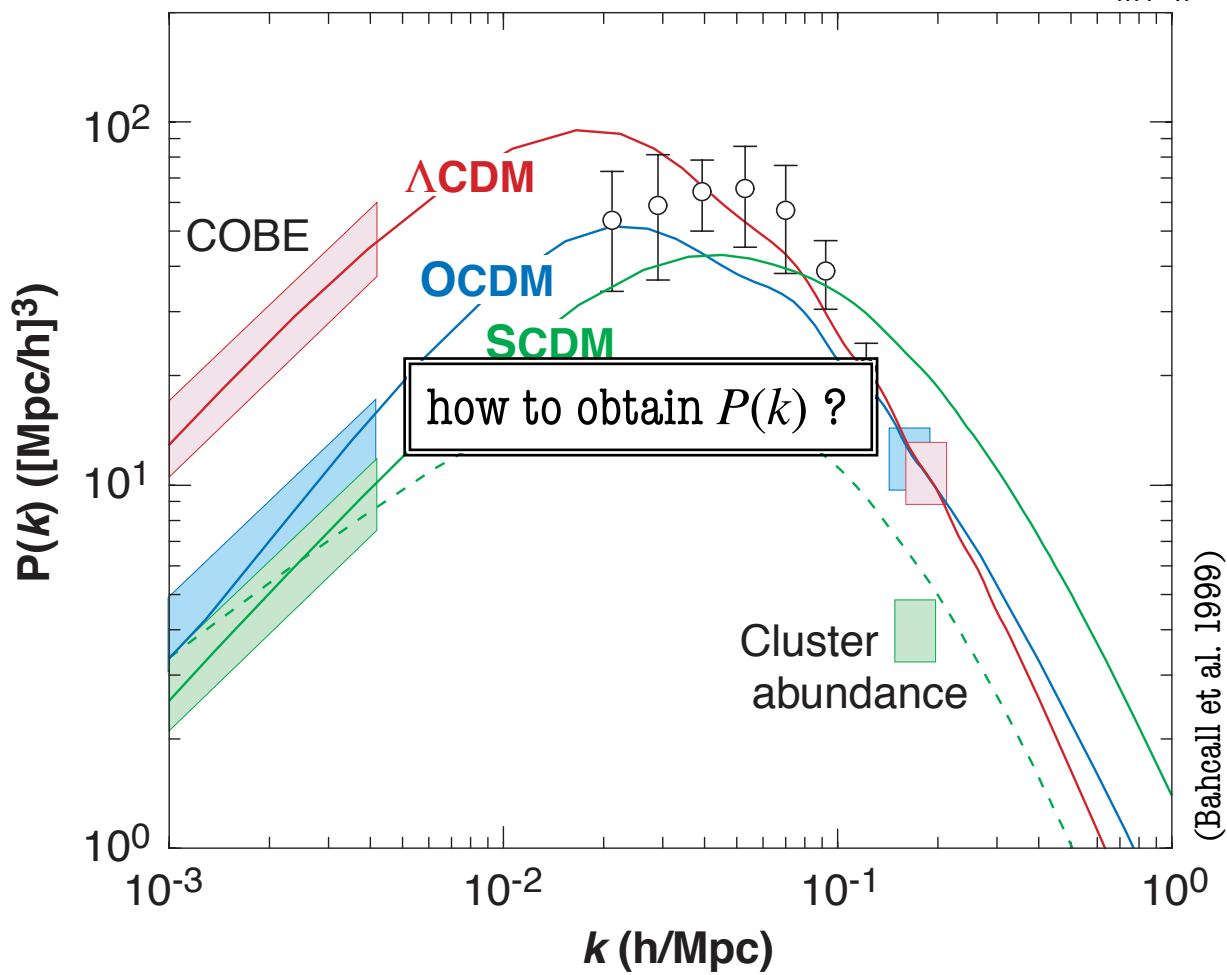
cosmological P(k)'s?

$$\delta(\vec{x}) = \sum \hat{\delta}(\vec{k}) e^{-i\vec{k}\cdot\vec{x}} \quad P(k) = \left\langle \left| \hat{\delta}(\vec{k}) \right|^2 \right\rangle_{|\vec{k}|=k}$$



(Bahcall et al. 1999)

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- inflation theory

$$P_i(k) = Ak^n \quad \text{with } n = 1 \text{ (Harrison - Zeldovich spectrum)}$$

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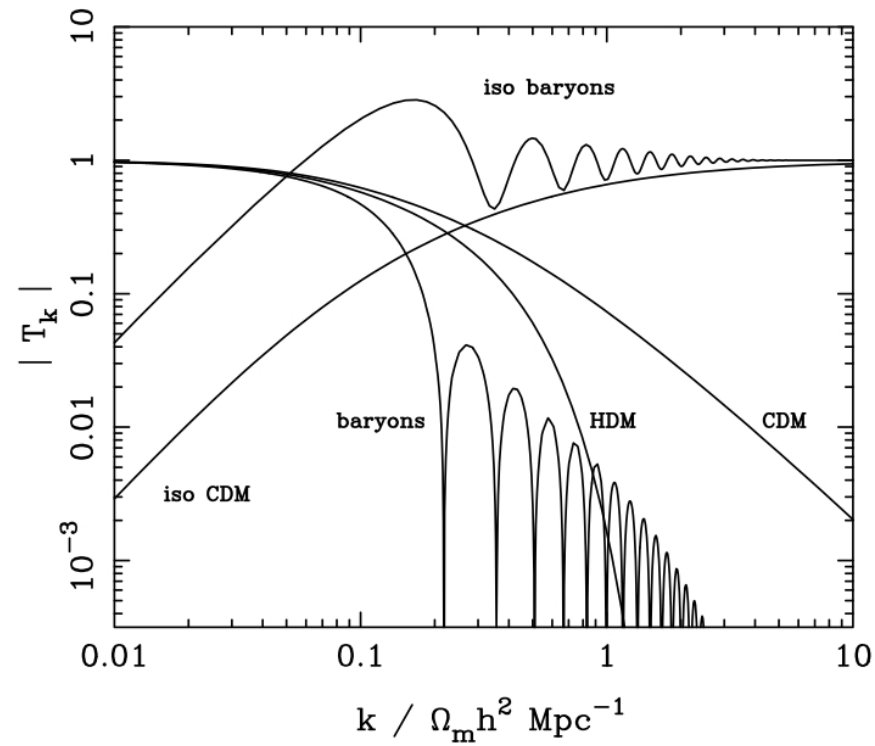
- inflation theory

$$P_i(k) = Ak^n \quad \text{with } n = 1 \text{ (Harrison - Zeldovich spectrum)}$$

- transferring $P(k)$ across recombination

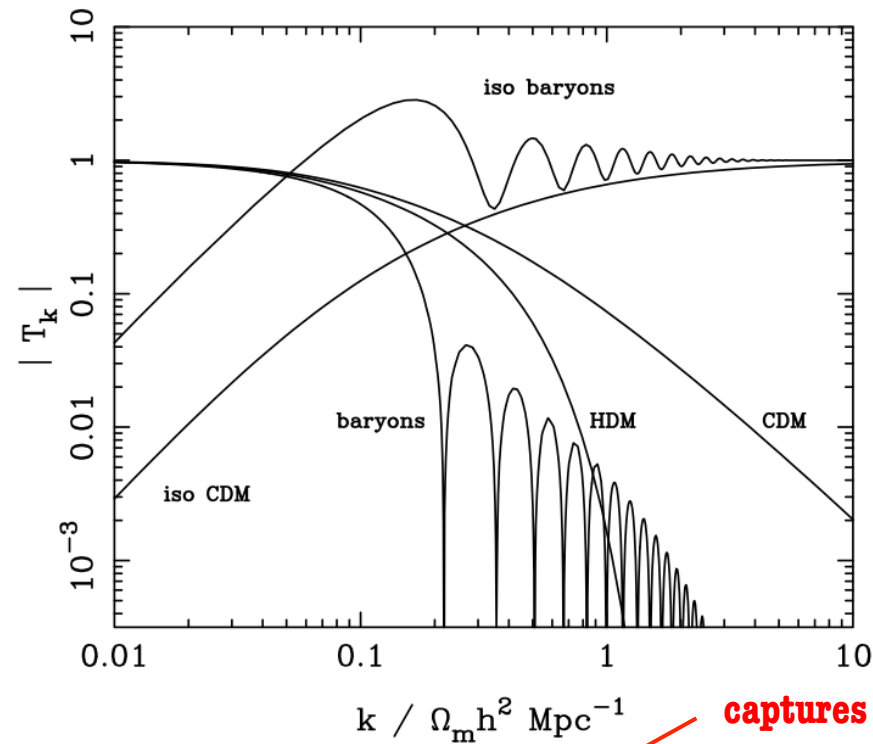
$$P(k) = T^2(k) P_i(k)$$

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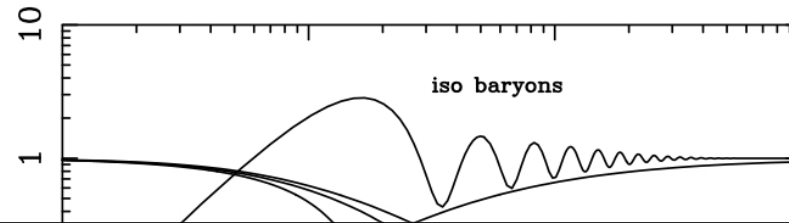
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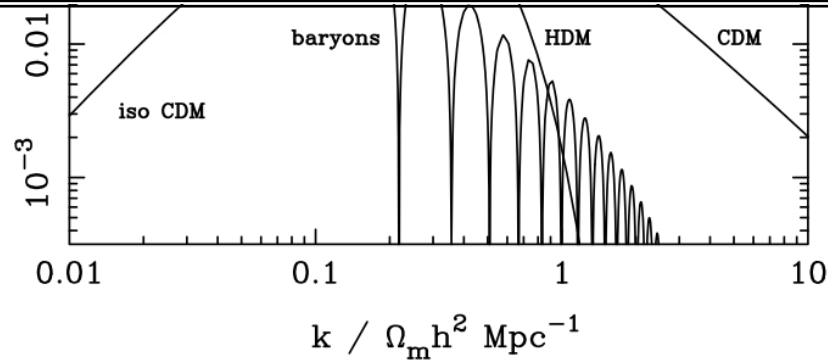
captures all the complicated physics due to the coupling of radiation and matter

$$P(k) = T^2(k) P_i(k)$$

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generate your favourite $T(k)$ using CAMB:
http://lambda.gsfc.nasa.gov/toolbox/tb_camb_form.cfm

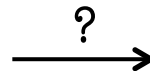
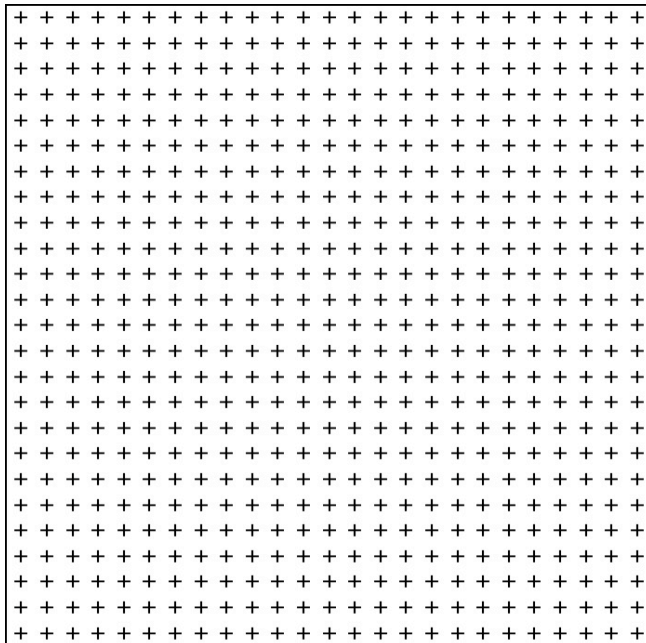


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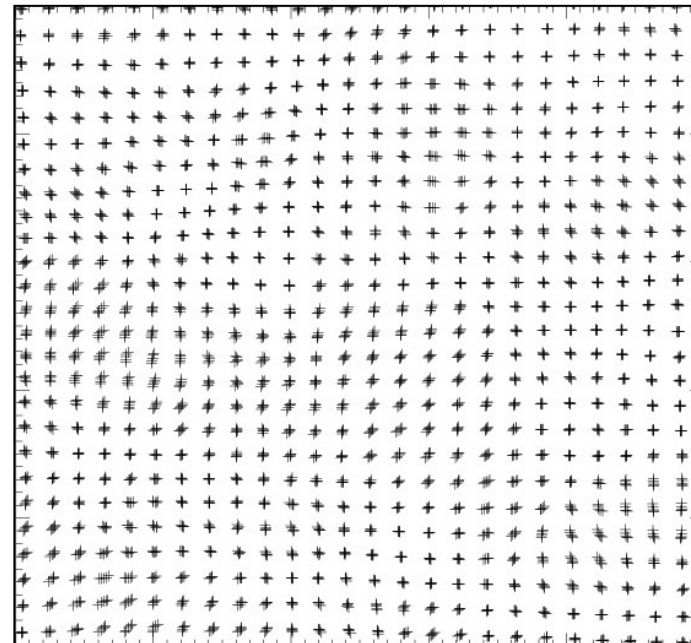
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homogeneous & isotropic



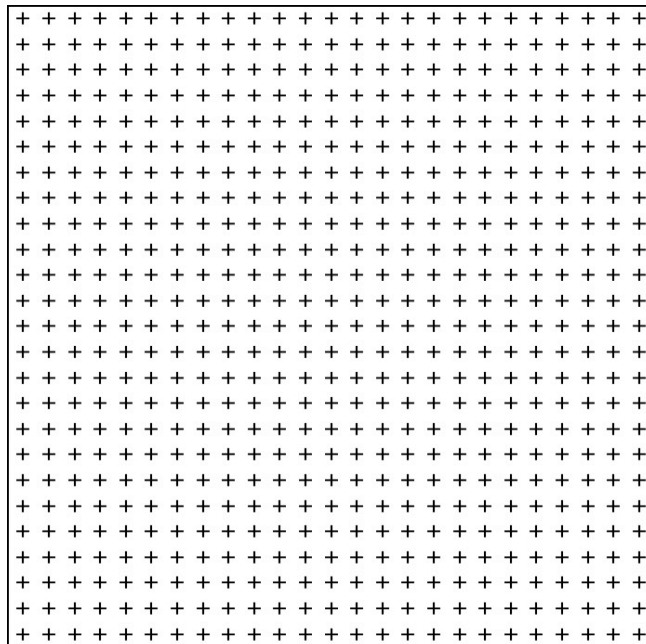
initial conditions



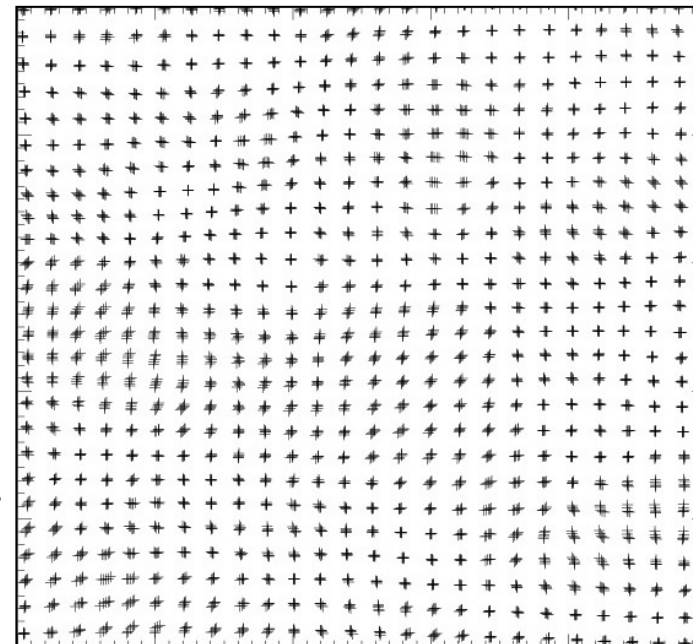
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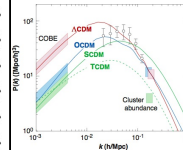
homogeneous & isotropic



initial conditions



$P(k)$



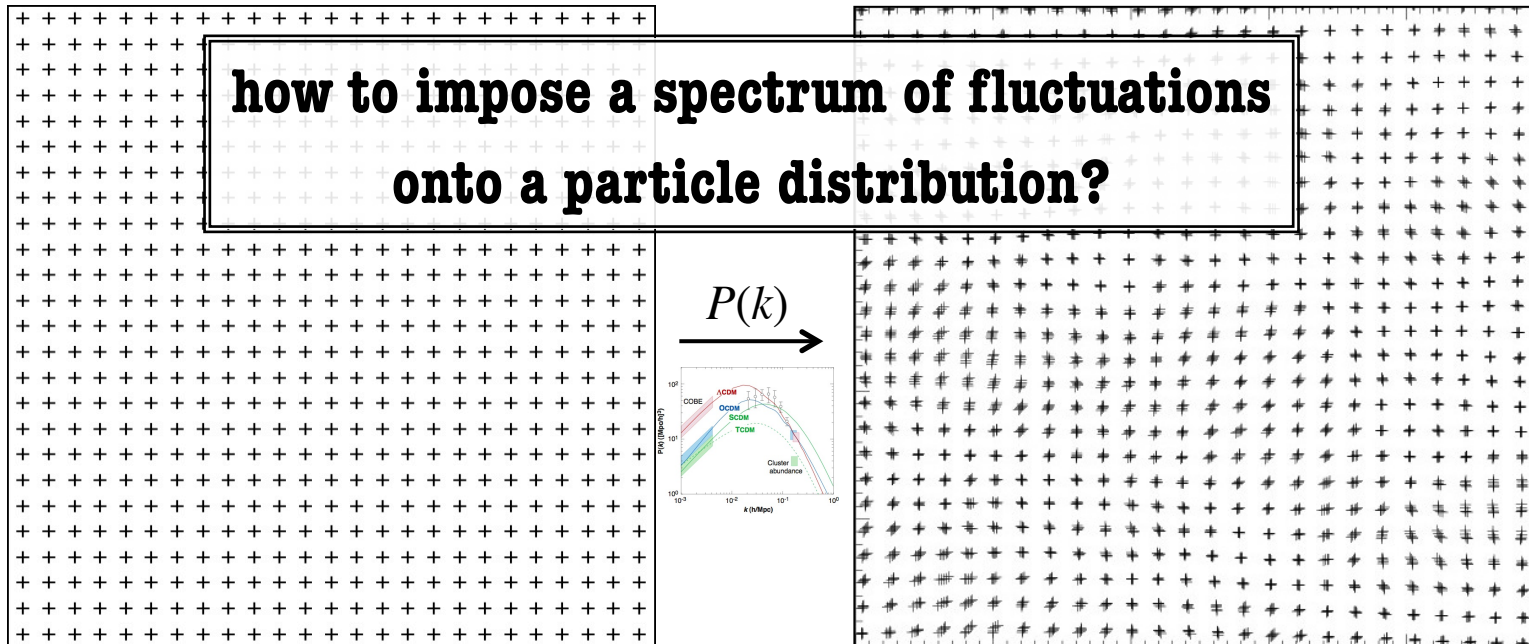
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homogeneous & isotropic

initial conditions

how to impose a spectrum of fluctuations onto a particle distribution?



$$\delta(\vec{x}) = \sum \hat{\delta}(\vec{k}) e^{-i\vec{k}\cdot\vec{x}} \quad P(k) = \left\langle \left| \hat{\delta}(\vec{k}) \right|^2 \right\rangle_{|\vec{k}|=k}$$

1. temporal evolution of P(k)

*cf. "structure formation" lecture at <http://popia.ft.uam.es/aknebe>

$$\delta(\vec{x}) = \sum \hat{\delta}(\vec{k}) e^{-i\vec{k}\cdot\vec{x}} \qquad P(k) = \left\langle \left| \hat{\delta}(\vec{k}) \right|^2 \right\rangle_{|\vec{k}|=k}$$

- remember linear perturbation theory*:

density contrast: $\frac{\partial \delta}{\partial t} + \frac{1}{a} \nabla \cdot \vec{u} = 0$ mass conservation

peculiar velocity field: $\frac{\partial \vec{u}}{\partial t} + \frac{\dot{a}}{a} \vec{u} = -\frac{1}{a} \nabla \Phi$ momentum conservation

$$\Delta \Phi = 4\pi G a^2 \bar{\rho} \delta$$
Poisson's equation

*cf. "structure formation" lecture at <http://popia.ft.uam.es/aknebe>

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$$\frac{\partial \delta}{\partial t} + \frac{1}{a} \nabla \cdot \vec{u} = 0$$

mass conservation



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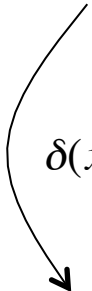
$$\frac{\partial^2 \delta}{\partial t^2} + 2 \frac{\dot{a}}{a} \frac{\partial \delta}{\partial t} - 4\pi G \bar{\rho} \delta = 0 \quad \text{evolution of matter density}$$

*cf. "structure formation" lecture at <http://popia.ft.uam.es/aknebe>

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$\delta(x,t) = D(t)\delta_0(x)$


*cf. "structure formation" lecture at <http://popia.ft.uam.es/aknebe>

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2. displacement of particles

*cf. "structure formation" lecture at <http://popia.ft.uam.es/aknebe>

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

Ansatz based upon the idea to
displace particles from their initial positions on a regular mesh

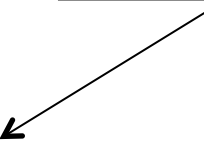
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? ? ?

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$


 \vec{q} = Lagrangian position
(i.e. initial positions on regular mesh)

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$D(t) = \frac{\delta(\vec{x}, t)}{\delta_0(\vec{x}, t_0)}$$

$$\frac{\partial^2 D}{\partial t^2} + 2\frac{\dot{a}}{a}\frac{\partial D}{\partial t} - 4\pi G\bar{\rho}D = 0$$

general solution:

$$D(t) = \frac{5}{2}\Omega_0\frac{\dot{a}}{a}\int_{t_0}^t \frac{1}{\dot{a}^2} dt'$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$\vec{S}(\vec{q}) ?$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$\dot{\vec{x}} = \dot{D}\vec{S}(\vec{q})$$

derivative of Ansatz

$$\dot{\vec{x}} = \frac{1}{a}\vec{u}$$

definition of peculiar velocity field

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \vec{u} = a\dot{D}\vec{S}(\vec{q})$$

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linear perturbation theory

$$\frac{\partial \vec{u}}{\partial t} + \frac{\dot{a}}{a}\vec{u} = -\frac{1}{a}\nabla\Phi$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

$$\left. \begin{array}{l} \dot{\vec{x}} = \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} = \frac{1}{a}\vec{u} \end{array} \right\} \begin{array}{l} \vec{u} = a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial\vec{u}}{\partial t} = \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{array}$$

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$$\dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) + \dot{a}\dot{D}\vec{S}(\vec{q}) = -\frac{1}{a}\nabla\Phi$$

$$(2a\dot{a}\dot{D} + a^2\ddot{D})\vec{S}(\vec{q}) = -\nabla\Phi$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

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- linear perturbation theory in comoving coordinates

$$\ddot{D} + 2\frac{\dot{a}}{a}\dot{D} - 4\pi G\bar{\rho}D = 0 \quad \text{mass conservation}$$

$$(2a\dot{a}\dot{D} + a^2\ddot{D})\vec{S}(\vec{q}) = -\nabla\Phi \quad \text{momentum conservation}$$

$$\Delta\Phi = 4\pi Ga^2\bar{\rho}\delta \quad \text{Poisson's equation}$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \begin{aligned} \vec{u} &= a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial\vec{u}}{\partial t} &= \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{aligned}$$

- linear perturbation theory in comoving coordinates

$$\left. \begin{array}{l} \text{combine to obtain a} \\ \text{relation between } S \text{ \& } \delta \end{array} \right\} \begin{cases} \ddot{D} + 2\frac{\dot{a}}{a}\dot{D} - 4\pi G\bar{\rho}D = 0 & \text{mass conservation} \\ (2a\dot{a}\dot{D} + a^2\ddot{D})\vec{S}(\vec{q}) = -\nabla\Phi & \text{momentum conservation} \\ \Delta\Phi = 4\pi Ga^2\bar{\rho}\delta & \text{Poisson's equation} \end{cases}$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \begin{aligned} \vec{u} &= a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial \vec{u}}{\partial t} &= \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{aligned}$$

- linear perturbation theory in comoving coordinates

$$\begin{aligned} \ddot{D} + 2\frac{\dot{a}}{a}\dot{D} - 4\pi G\bar{\rho}D &= 0 && \text{mass conservation} \\ (2a\dot{a}\dot{D} + a^2\ddot{D})\vec{S}(\vec{q}) &= -\nabla\Phi && \text{momentum conservation} \\ \Delta\Phi &= 4\pi Ga^2\bar{\rho}\delta && \text{Poisson's equation} \end{aligned}$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

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- linear perturbation theory in comoving coordinates

$$\begin{aligned} &\rightarrow 4\pi G a^2 \bar{\rho} D \vec{S}(\vec{q}) = -\nabla \Phi \\ &\rightarrow \Delta \Phi = 4\pi G a^2 \bar{\rho} \delta \end{aligned}$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \begin{aligned} \vec{u} &= a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial\vec{u}}{\partial t} &= \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{aligned}$$

- linear perturbation theory in comoving coordinates

$$\underbrace{4\pi G a^2 \bar{\rho} D \vec{S}(\vec{q})}_{\Delta\Phi} = -\nabla\Phi$$

$$\Delta\Phi = \underbrace{4\pi G a^2 \bar{\rho}}_{\delta}$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \begin{aligned} \vec{u} &= a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial\vec{u}}{\partial t} &= \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{aligned}$$

- linear perturbation theory in comoving coordinates

$$D\vec{S}(\vec{q}) = -\nabla\Psi$$

$$\Delta\Psi = \delta$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \begin{aligned} \vec{u} &= a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial\vec{u}}{\partial t} &= \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{aligned}$$

- linear perturbation theory in comoving coordinates

$$\vec{S}(\vec{q}) = -\nabla\Psi$$

$$\Delta\Psi = \frac{\delta}{D}$$

- Zel'dovich approximation:

$$\boxed{\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})}$$

$$\left. \begin{aligned} \dot{\vec{x}} &= \dot{D}\vec{S}(\vec{q}) \\ \dot{\vec{x}} &= \frac{1}{a}\vec{u} \end{aligned} \right\} \begin{aligned} \vec{u} &= a\dot{D}\vec{S}(\vec{q}) \\ \frac{\partial\vec{u}}{\partial t} &= \dot{a}\dot{D}\vec{S}(\vec{q}) + a\ddot{D}\vec{S}(\vec{q}) \end{aligned}$$

- linear perturbation theory in comoving coordinates

$$\vec{S}(\vec{q}) = -\nabla\Psi$$

$$\Delta\Psi = \delta_0$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

- linear perturbation theory in comoving coordinates

\vec{q} = Lagrangian position (i.e. the grid)

$$D(t) = \frac{5}{2}\Omega_0 \frac{\dot{a}}{a} \int_{t_0}^t \frac{1}{\dot{a}^2} dt'$$

$$\vec{S}(\vec{q}) = -\nabla\Psi$$

$$\Delta\Psi = \delta_0$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

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$$\vec{S}(\vec{q}) = -\nabla\Psi$$

$$\Delta\Psi = \delta_0$$

relate δ_0 (and hence S) to $P_0(k)$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$\vec{S}(\vec{q}) = -\nabla\Psi(\vec{q})$$

$$\Delta\Psi = \delta_0$$

⇒ potential theory tells us:
(proof follows later!)

$$\Delta\Psi = \rho$$

$$\Delta\mathcal{G} = \delta_{Dirac}$$

$$\Rightarrow \hat{\Psi} = \hat{\rho} \hat{\mathcal{G}} \quad \text{with } \hat{\mathcal{G}} = \frac{1}{k^2}$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$\vec{S}(\vec{q}) = -\nabla\Psi(\vec{q})$$

$$\Delta\Psi = \delta_0$$

\Rightarrow potential theory tells us:

$$\Rightarrow \hat{\Psi} = \hat{\delta}_0(k) \frac{1}{k^2}$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

$$\vec{S}(\vec{q}) = -\nabla\Psi(\vec{q})$$

$$\Delta\Psi = \delta_0$$

⇒ potential theory tells us:

$$\Rightarrow \hat{\Psi} = \hat{\delta}_0(k) \frac{1}{k^2}$$

$$\hat{\delta}_0(k) = \sqrt{P_0(k)} R_{\vec{k}} e^{i\varphi_{\vec{k}}} \quad \leftarrow P_0(k) = \left\langle |\hat{\delta}_0(\vec{k})|^2 \right\rangle_{|\vec{k}|=k}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

$R_1, R_2 =$ Gaussian random numbers with mean zero and dispersion unity

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

- in practice...

\vec{q} = regular grid, i.e. $q_{k,l,m}$

$$D = \frac{5}{2}\Omega_0 \frac{\dot{a}}{a} \int_{t_0}^t \frac{1}{\dot{a}^2} dt'$$

$$\vec{S}(\vec{q}) = -\nabla\Psi(\vec{q})$$

$$\Psi(\vec{q}) = FFT^{-1}(\hat{\Psi}(\vec{k}))$$

$$\hat{\Psi} = \hat{\delta}_0(k) \frac{1}{k^2}$$

$$\hat{\delta}_0(k) = \sqrt{P_0(k)} R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

$$R_1, R_2 = \text{Gauss}(0,1)$$

$D(t)$: determines the initial redshift of the simulation

$S(q)$: determines the direction of displacement

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

- in practice... convenient re-shuffling of terms

\vec{q} = regular grid, i.e. $q_{k,l,m}$

$$D = \frac{5}{2}\Omega_0 \frac{\dot{a}}{a} \int_{t_0}^t \frac{1}{\dot{a}^2} dt'$$

$$\vec{S}(\vec{q}) = -\nabla\Psi(\vec{q})$$

$$P(k) = D^2(t)P_0(k)$$

$$\Psi(\vec{q}) = FFT^{-1}(\hat{\Psi}(\vec{k}))$$

$$\hat{\Psi} = \hat{\delta}_0(k) \frac{1}{k^2}$$

$$\hat{\delta}_0(k) \Rightarrow \sqrt{P_0(k)} R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

$$R_1, R_2 = \text{Gauss}(0,1)$$

- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + \vec{s}(\vec{q})$$

- in practice...convenient re-shuffling of terms

\vec{q} = regular grid, i.e. $q_{k,l,m}$

$$\vec{s}(\vec{q}) = -\nabla\psi(\vec{q})$$

$$\psi(\vec{q}) = FFT^{-1}(\hat{\psi}(\vec{k}))$$

$$\hat{\psi} = \hat{\delta}(k) \frac{1}{k^2}$$

$$\hat{\delta}(k) = \sqrt{P(k)} R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

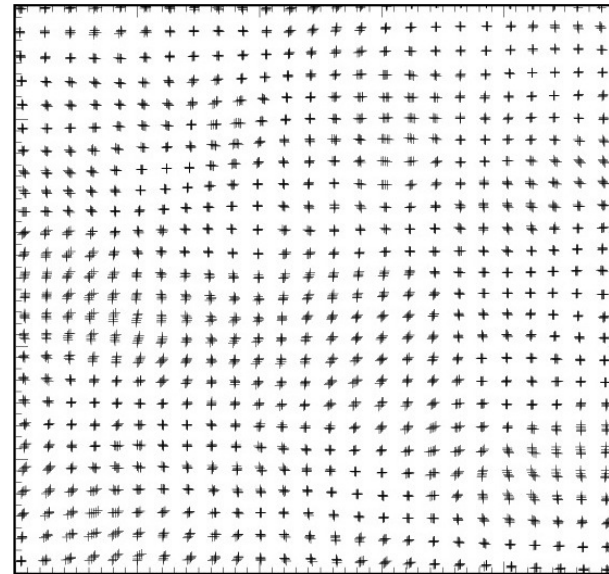
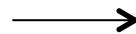
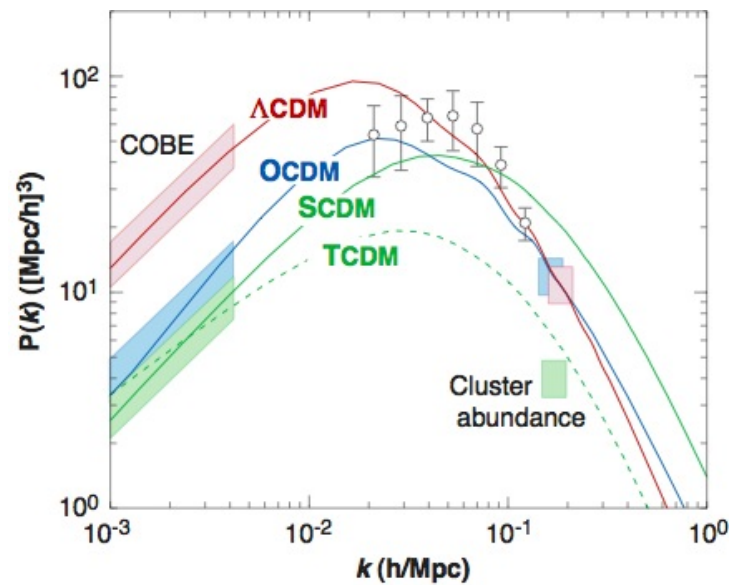
$$R_1, R_2 = \text{Gauss}(0,1)$$

$P(k)$ = power spectrum at initial redshift of simulation



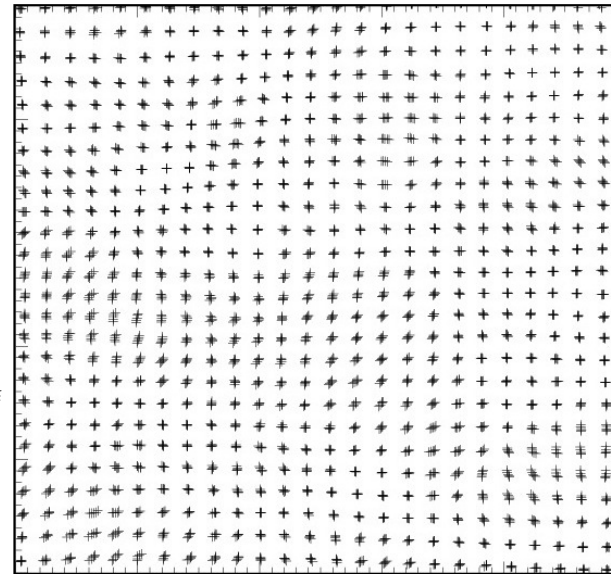
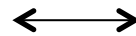
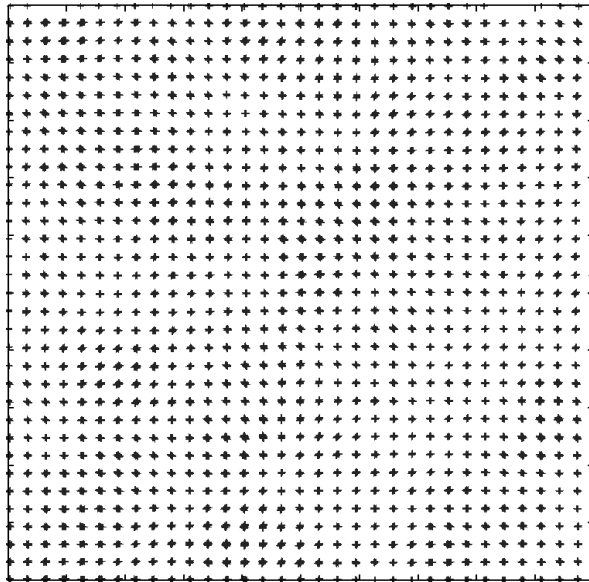
- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$



- Zel'dovich approximation:

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$



$$\hat{\delta}(k) = \sqrt{P(k)}R_{\vec{k}}e^{i\vec{q}\cdot\vec{k}}$$

$$R_{\vec{k}}e^{i\vec{q}\cdot\vec{k}} = R_1 + iR_2$$

$$R_1, R_2 = \text{Gauss}(0,1)$$

▪ Zel'dovich approximation:

- positions

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

- velocities

$$\dot{\vec{x}}(t) = \dot{D}(t)\vec{S}(\vec{q})$$

- 2nd order Lagrangian perturbation theory

$$\vec{x}(t) = \vec{q} + D(a)S(\vec{q}) - D^{(2)}S^{(2)}(\vec{q})$$

- cosmological principle
- perturbations
- **limitations**
- alternatives
- remarks
- summary

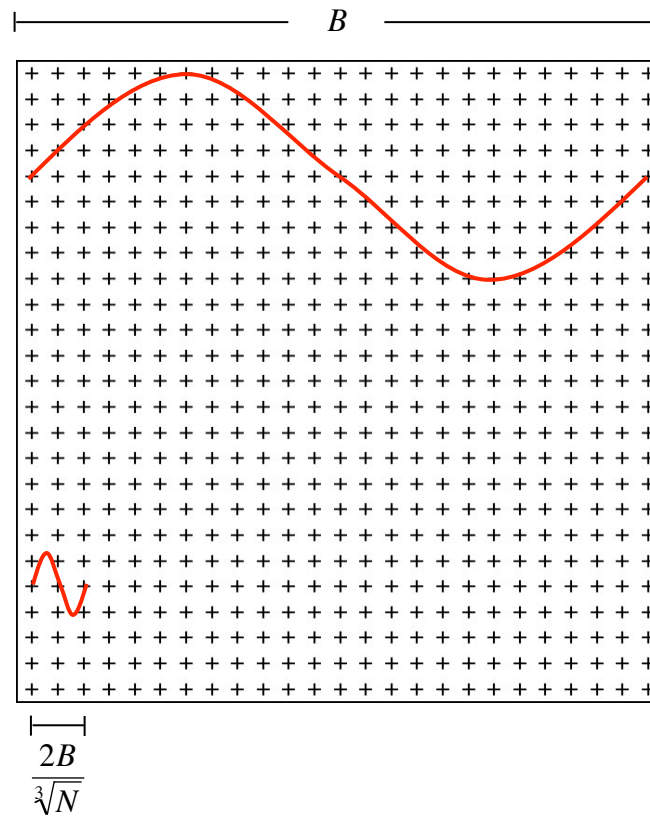
- generating IC's in practice

- choose cosmological model Λ CDM?!
- choose box size B
- choose number of particles N
- choose starting redshift z_i

these choices are not free but interwoven...

- generating IC's in practice

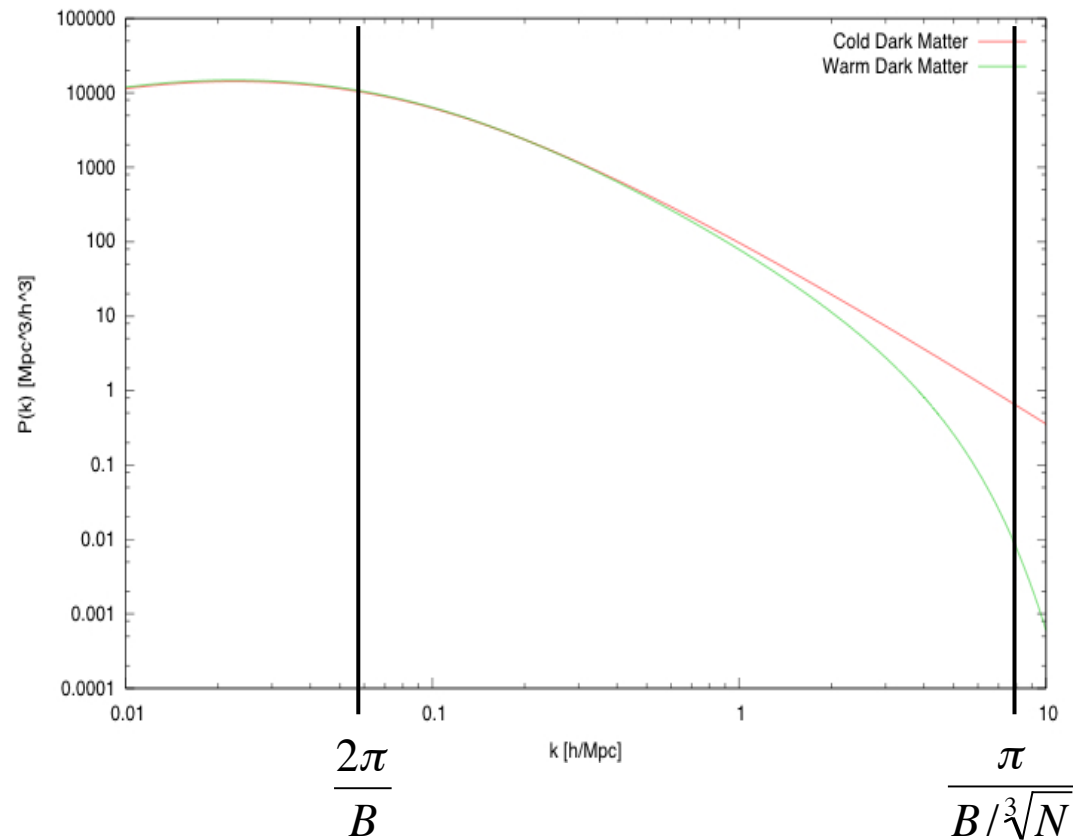
- wavenumber limitation



- generating IC's in practice

- wavenumber limitation

Λ CDM vs. Λ WDM
 $B=100 h^{-1}\text{Mpc}$
 $N=256^3$



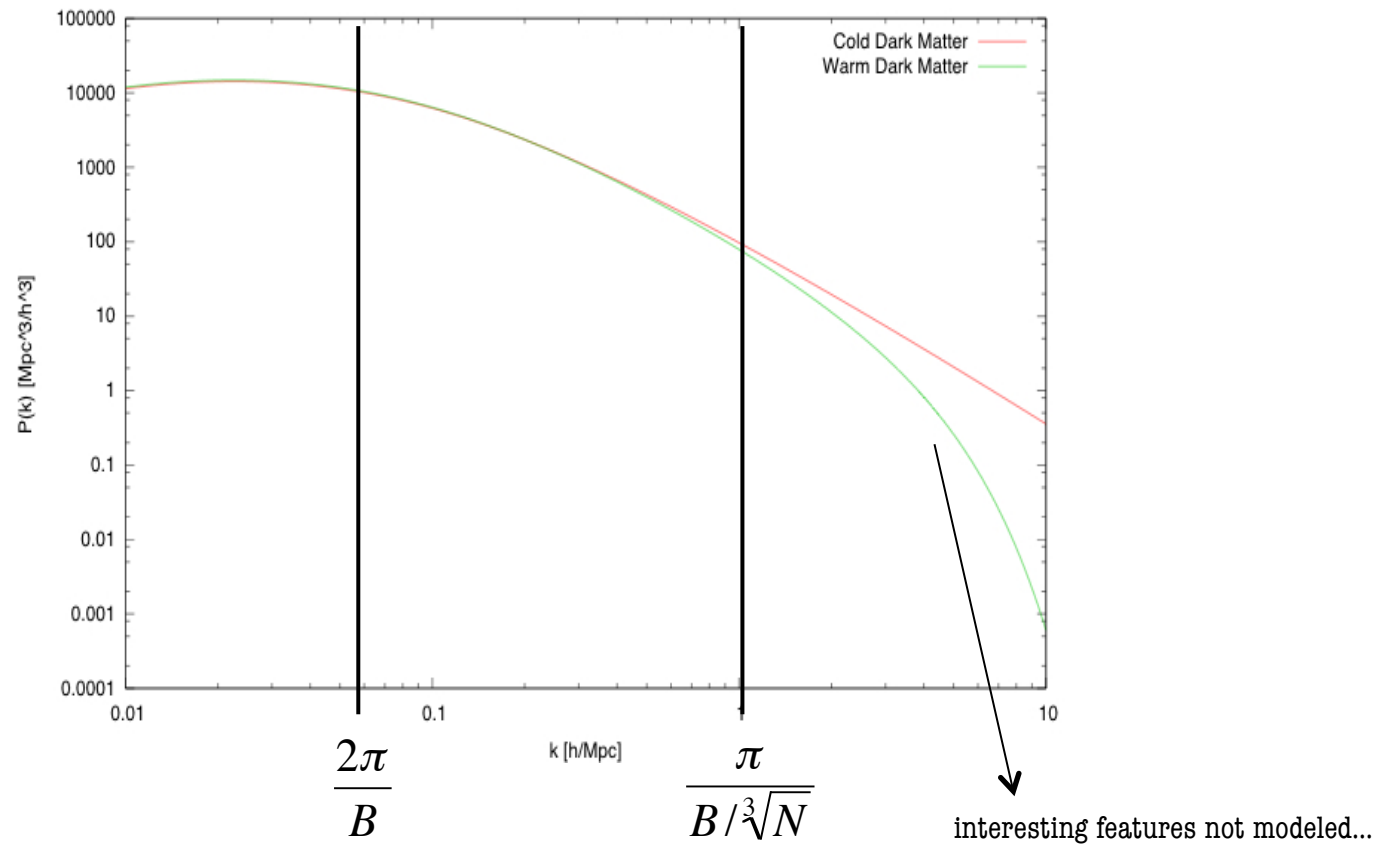
- generating IC's in practice

- wavenumber limitation

Λ CDM vs. Λ WDM

$B=100 h^{-1}\text{Mpc}$

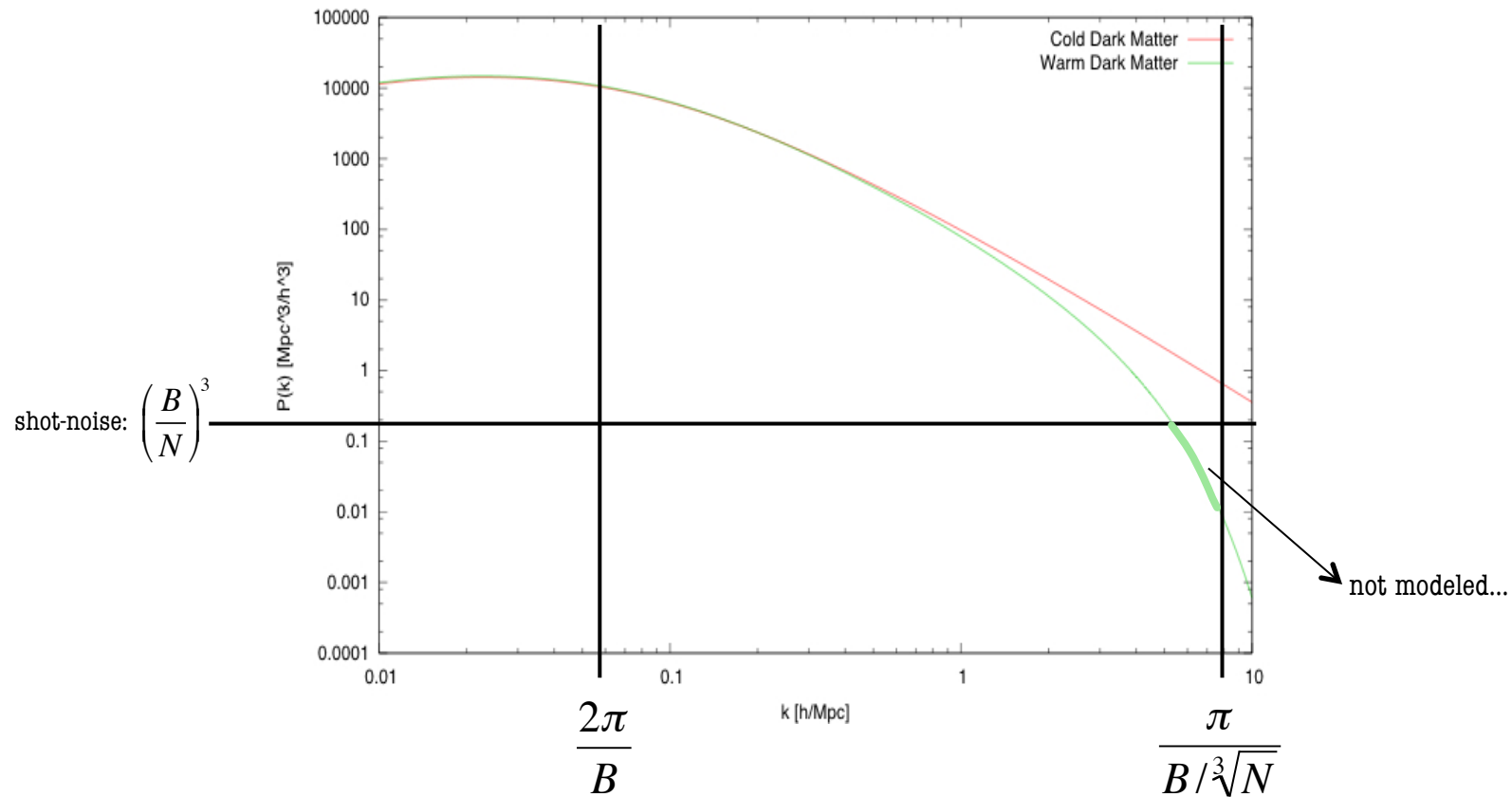
$N=32^3$



- generating IC's in practice

- wavenumber limitation
- amplitude limitation due to shot-noise

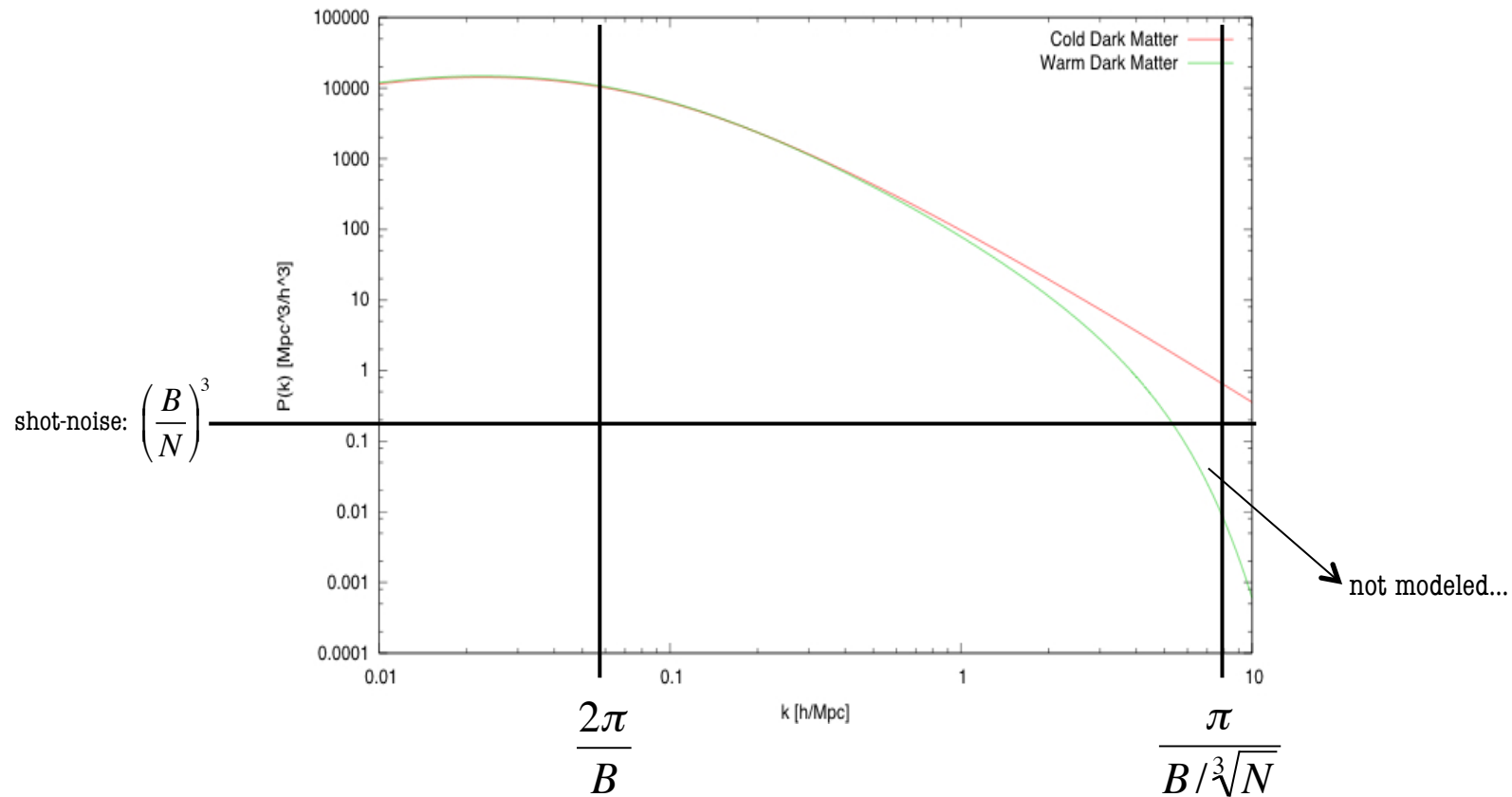
Λ CDM vs. Λ WDM
 $B=100 h^{-1}\text{Mpc}$
 $N=256^3$



- generating IC's in practice

- wavenumber limitation
- amplitude limitation due to shot-noise

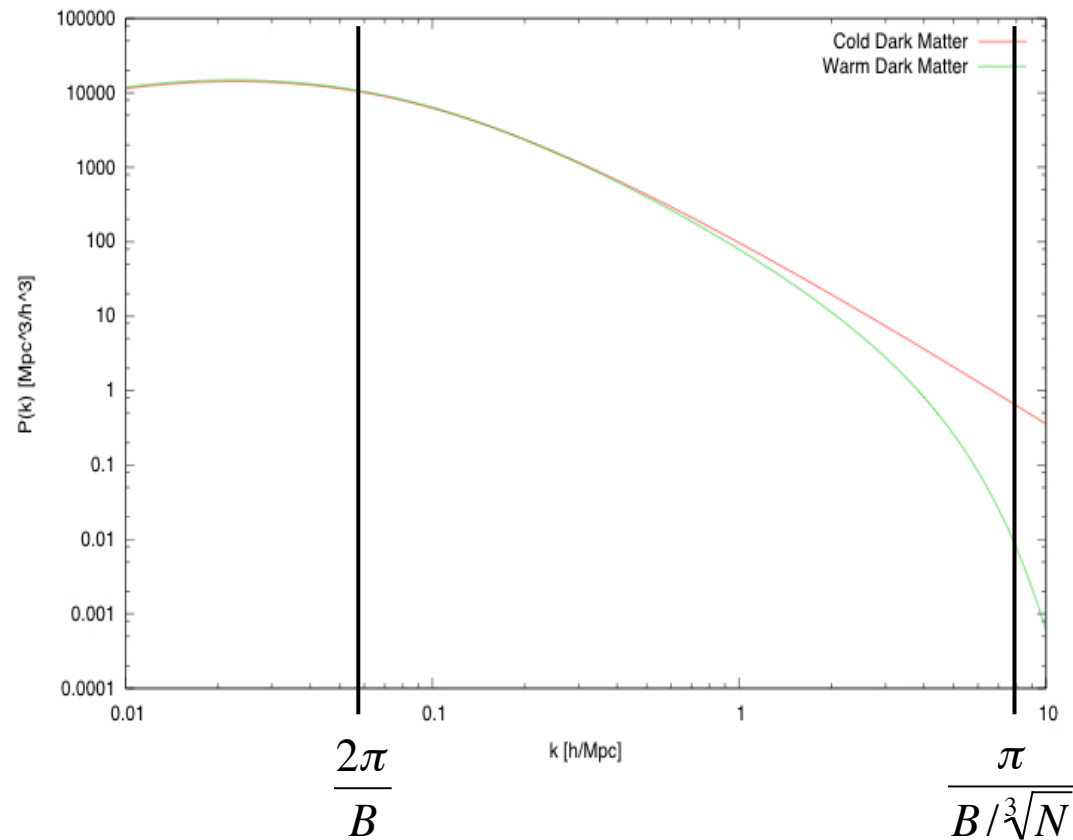
Λ CDM vs. Λ WDM
 $B=100 h^{-1}\text{Mpc}$
 $N=256^3$?



- generating IC's in practice

- wavenumber limitation

Λ CDM vs. Λ WDM
 $B=100 h^{-1}\text{Mpc}$
 $N=256^3$?



- why $h^{-1}\text{Mpc}$?

ΛCDM vs. ΛWDM
 $B=100 h^{-1}\text{Mpc}$
 $N=32^3$?

$$\rho = \frac{Nm_{simu}}{B^3} = \Omega_0 \rho_{crit,0} = \Omega_0 \frac{3H_0^2}{8\pi G} = \Omega_0 \frac{3 \cdot (100h^2)}{8\pi G}$$

$$\Rightarrow m_{simu} = \Omega_0 \frac{300h^2}{8\pi G} \frac{B^3}{N}$$

$$\Rightarrow hm_{simu} = \Omega_0 \frac{300}{8\pi G} \frac{(hB)^3}{N}$$

$$\Rightarrow \tilde{m}_{simu} = \Omega_0 \frac{300}{8\pi G} \frac{\tilde{B}^3}{N}$$

distances and masses have to be divided by h to get physical values...

- generating IC's in practice
 - linearity constraint on box size

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)} \propto D(t) \quad \Rightarrow \quad \boxed{P(k, t) \propto D^2(t)}$$

– linear perturbation theory (again...)

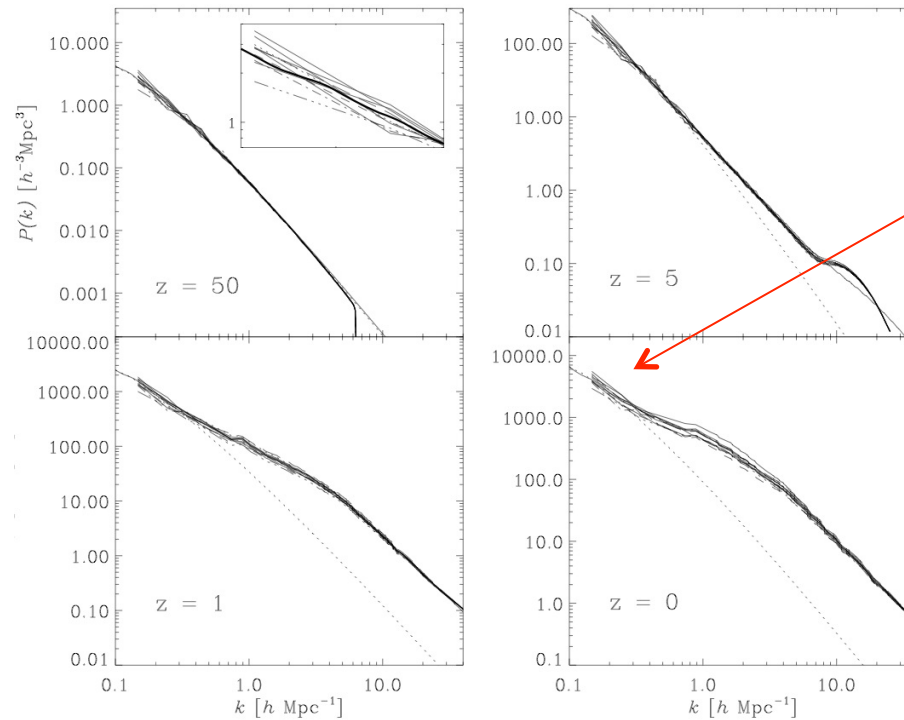
$$D(t) = \frac{5}{2} \Omega_0 \frac{\dot{a}}{a} \int_{t_0}^t \frac{1}{\dot{a}^2} dt'$$

$$D(a) \approx \frac{5a}{2} \Omega_m \left[\Omega_m^{4/7} - \Omega_\Lambda + \left(1 + \frac{\Omega_m}{2} \right) \left(1 + \frac{\Omega_\Lambda}{70} \right) \right]^{-1}$$

($D(a) = a$ for SCDM)

- generating IC's in practice
 - linearity constraint on box size

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)} \propto D(t) \quad \Rightarrow \quad \boxed{P(k, t) \propto D^2(t)}$$



the largest mode has to stay "linear"

- generating IC's in practice
 - linearity constraint on box size

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)} \propto D(t) \quad \Rightarrow \quad \boxed{P(k, t) \propto D^2(t)}$$

- mass variance

$$\langle \delta(\vec{x}) \rangle = \left\langle \frac{\rho(\vec{x}) - \bar{\rho}}{\bar{\rho}} \right\rangle = \frac{\langle \rho(\vec{x}) \rangle - \bar{\rho}}{\bar{\rho}} = 0$$

$$\sigma_M^2 = \sum_{\vec{k}} \left\langle \left| \hat{\delta}(\vec{k}) \right|^2 \right\rangle_{|\vec{k}|=k} \rightarrow \frac{1}{(2\pi)^3} \iiint P(k) d^3k = \frac{1}{2\pi^2} \int_0^\infty P(k) k^2 dk$$

- generating IC's in practice
 - linearity constraint on box size

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)} \propto D(t) \quad \Rightarrow \quad \boxed{P(k, t) \propto D^2(t)}$$

- linearly extrapolate $P(k)$ to $z = 0 \Rightarrow P(k, z=0)$

- iteratively determine k_{nl} via $1 = \frac{1}{2\pi^2} \int_0^{k_{\text{nl}}} P(k, z=0) k^2 dk$

- set $B \geq 2\pi/k_{\text{nl}}$

- generating IC's in practice
 - linearity constraint on box size

$$\delta(\vec{x}, t) = \frac{\rho(\vec{x}, t) - \bar{\rho}(t)}{\bar{\rho}(t)} \propto D(t) \quad \Rightarrow \quad \boxed{P(k, t) \propto D^2(t)}$$

– linearly extrapolate $P(k)$ to $z = 0 \Rightarrow P(k, z=0)$

note: $P(k, z=0)$ is tabulated in the provided files

– iteratively determine k_{nl} via $1 = \frac{1}{2\pi^2} \int_0^{k_{\text{nl}}} P(k, z=0) k^2 dk$

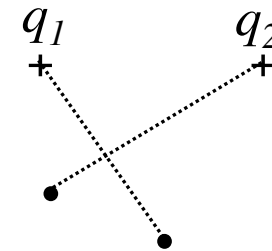
– set $B \geq 2\pi/k_{\text{nl}}$

$B \geq 20 h^{-1}\text{Mpc}$ for ΛCDM

- generating IC's in practice
 - initial redshift - not too late, not too early

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

- avoid shell crossing



- avoid integration of numerical noise



- generating IC's in practice
 - initial redshift - not too late, not too early

$$\sigma_{\text{Box}}^2(a_i) = \frac{1}{2\pi^2} \int_{2\pi/B}^{\pi/(B/\sqrt[3]{N})} P_i(k) k^2 dk$$

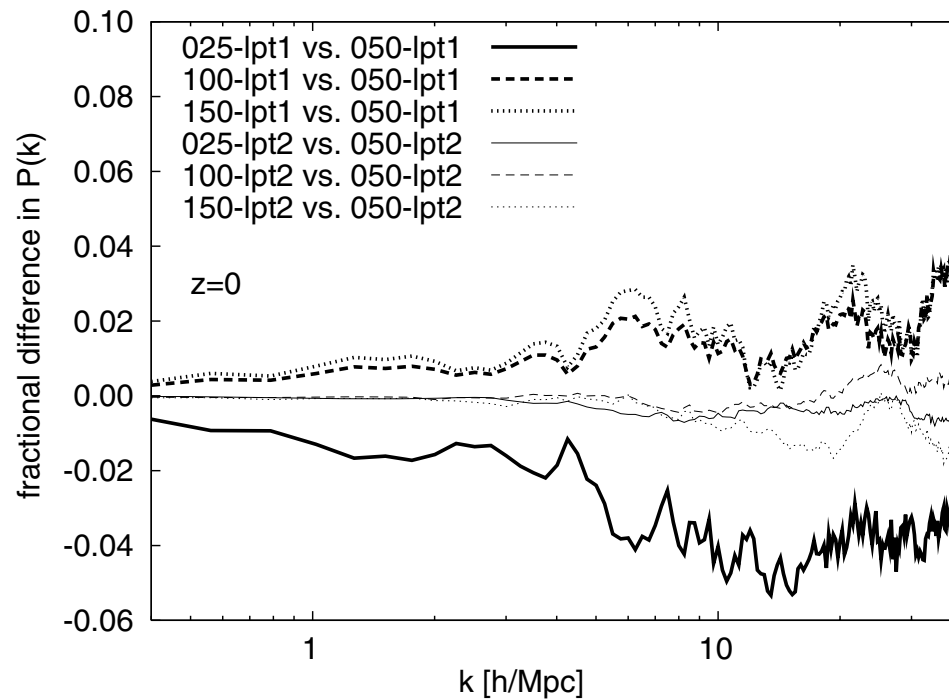
$\rightarrow P_i(k) = \frac{D(a_i)}{D(a=1)} P(k, z=0)$

$$\sigma_{\text{Box}}(a_i) \leq 0.1 - 0.2$$

Note: PMmodels.f returns σ_{Box} for the initial (trial) redshift \rightarrow iteratively change z_i until criterion satisfied...

- generating IC's in practice
 - initial redshift - not too late, not too early

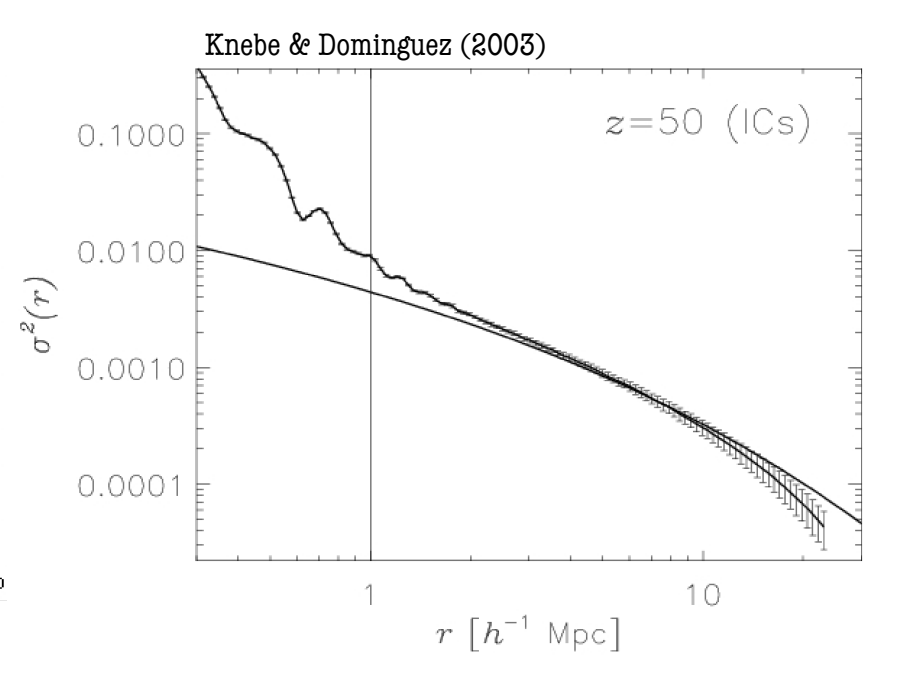
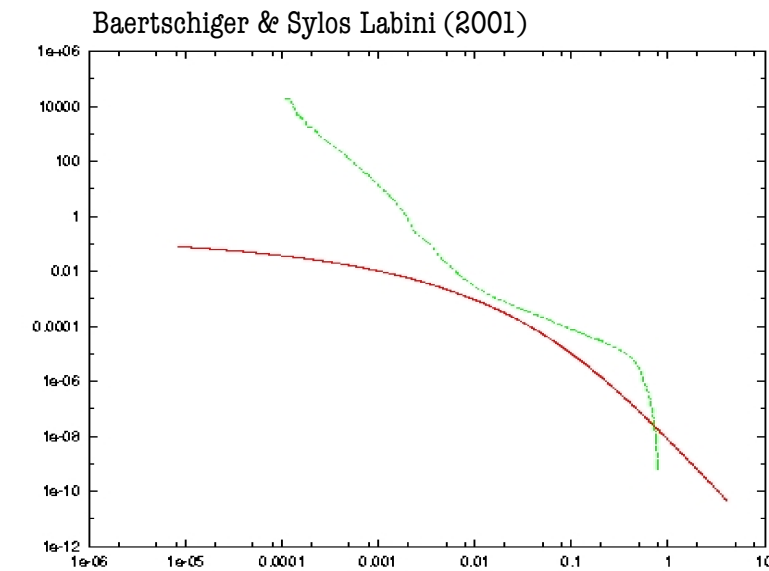
$$\sigma_{\text{Box}}^2(a_i) = \frac{1}{2\pi^2} \int_{2\pi/B}^{\pi/(B/\sqrt[3]{N})} P_i(k) k^2 dk$$



- problems with this method of generating IC's?

$$\sigma_M^2(r) = \frac{1}{2\pi^2} \int_0^\infty P_i(k) \hat{W}(kr) k^2 dk$$

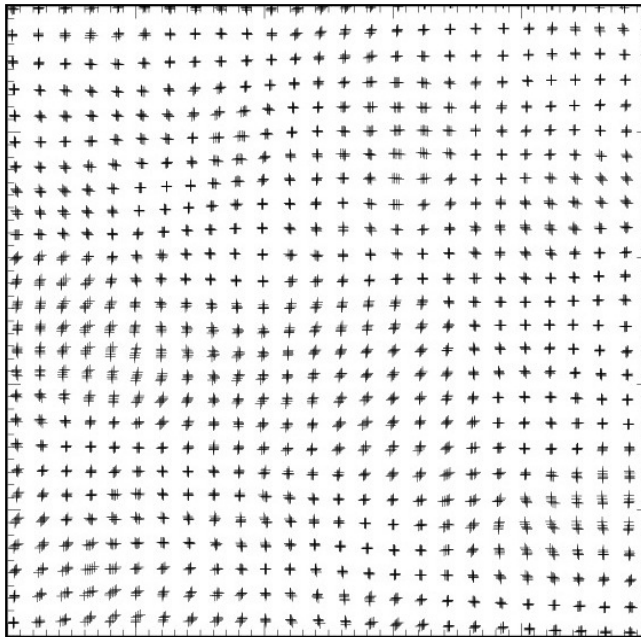
$$\hat{W}(x) = \frac{3}{x^3} (\sin x - x \cos x)$$



- cosmological principle
- perturbations
- limitations
- **alternatives**
- remarks
- summary

- alternative - Glass IC's

“Grid” IC's



“Glass” IC's



- alternative - Glass IC's

- random positions for N particles
- evolve them forward in time under their mutual gravity (i.e. N -body code), but:
reverse the sign of gravity!
- use this “Glass” as Lagrangian positions q for Zel'dovich approximation

- alternative - Glass IC's

Poisson distribution

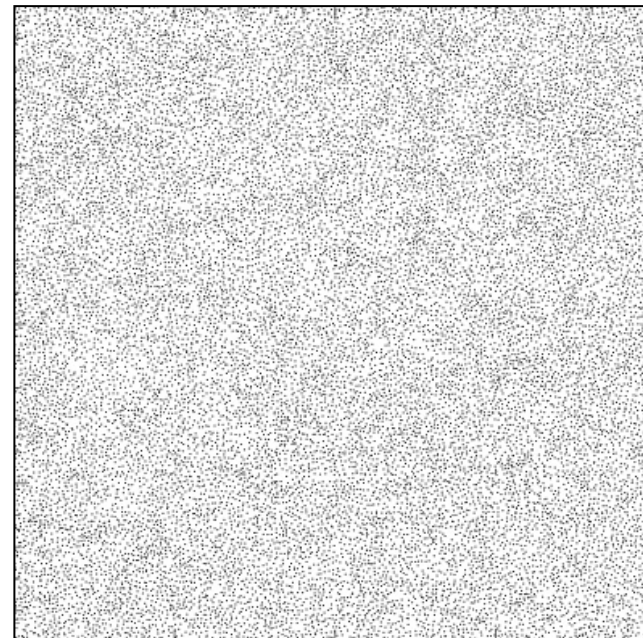


repulsive
gravity

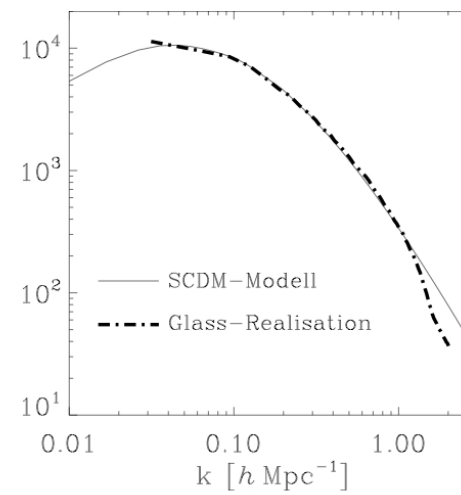
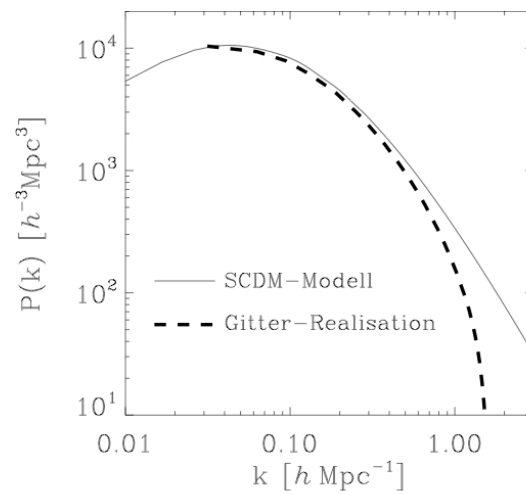
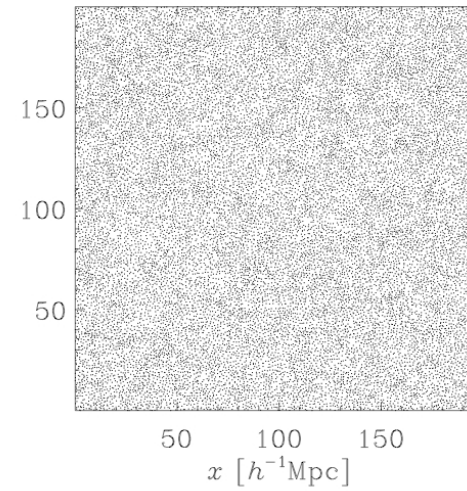
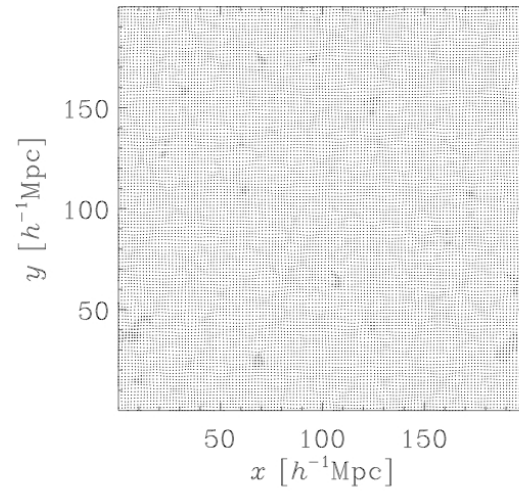


+ $P(k)$

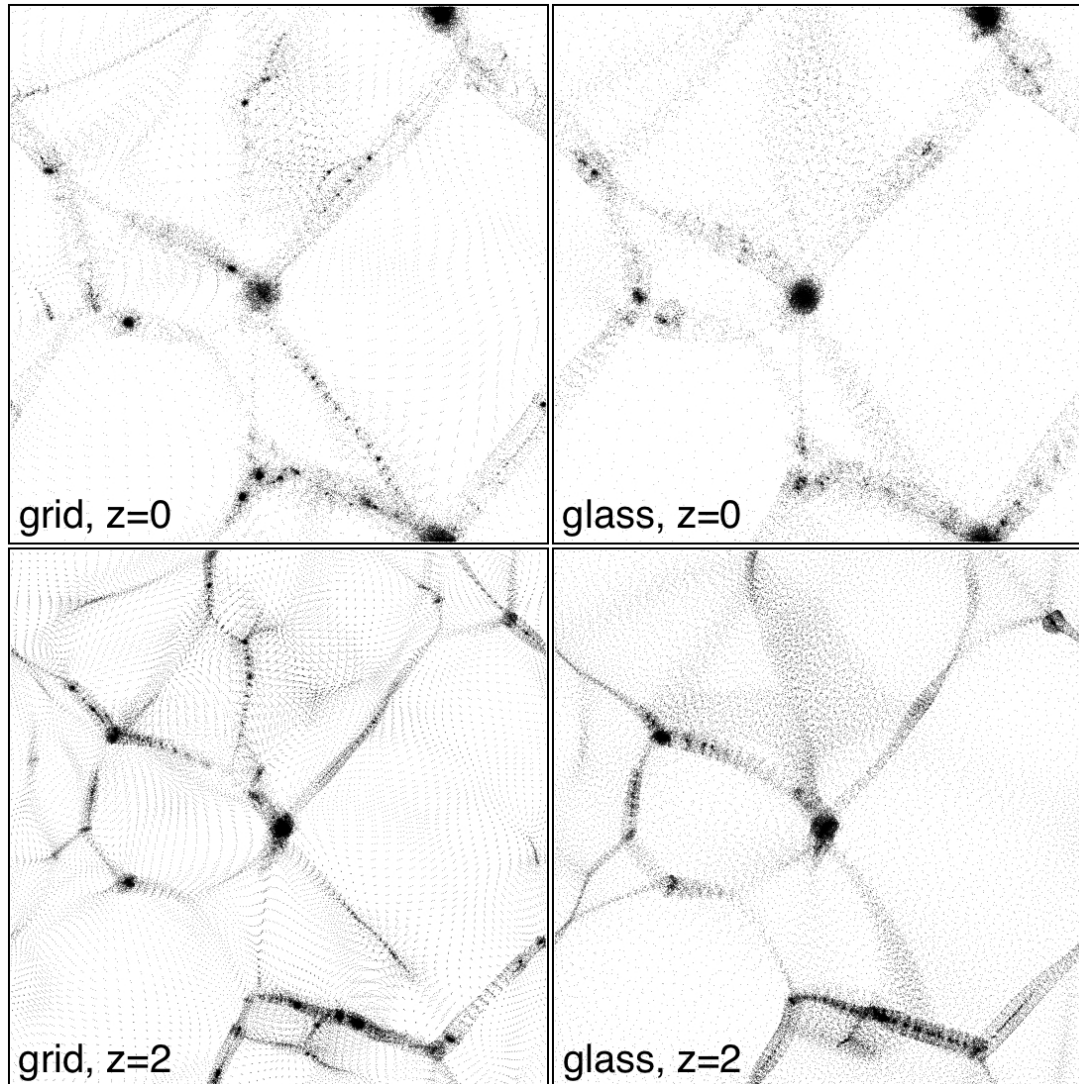
"Glass" IC's



- alternative - Glass IC's

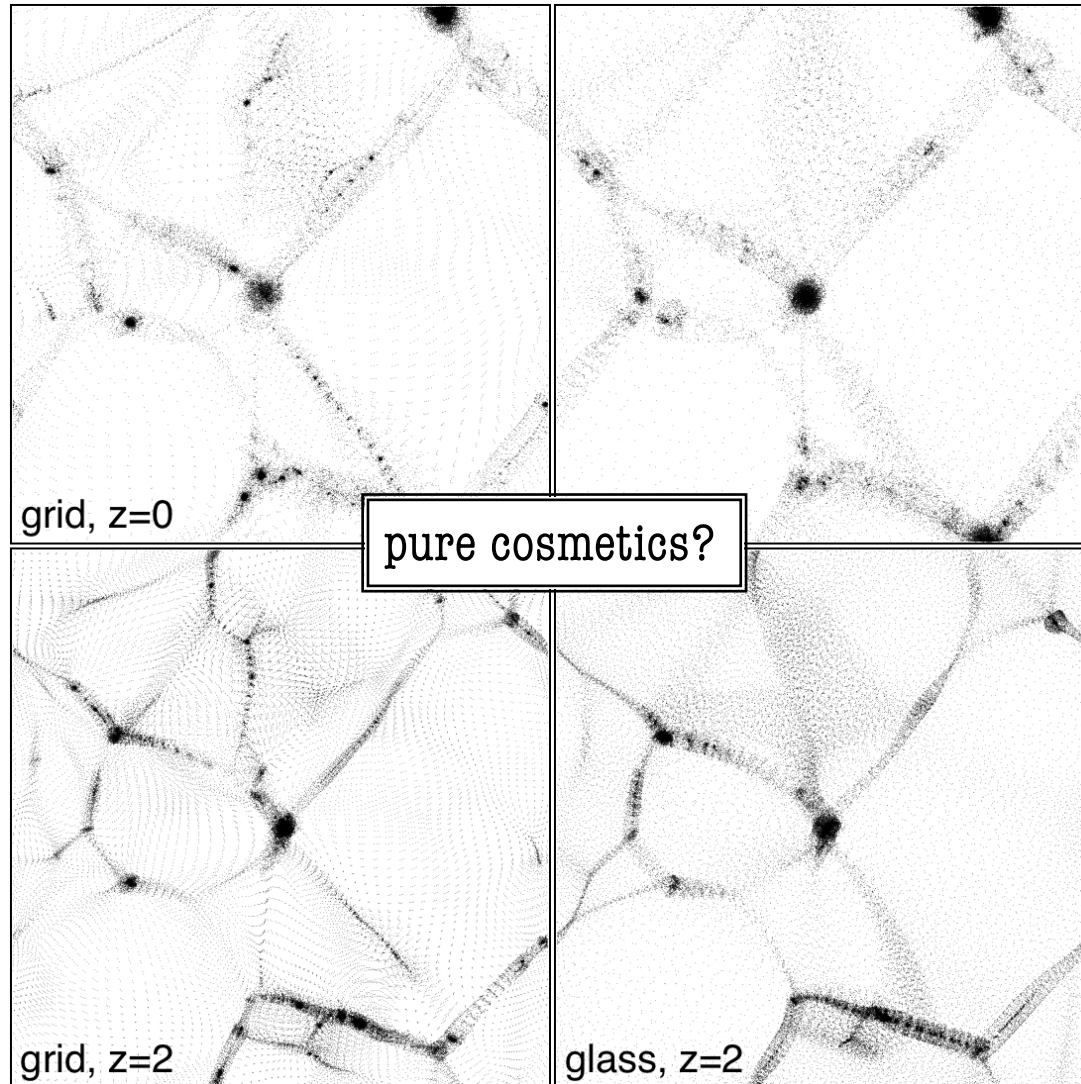


- alternative - Glass IC's



Goetz & Sommer-Larson (2005)

- alternative - Glass IC's

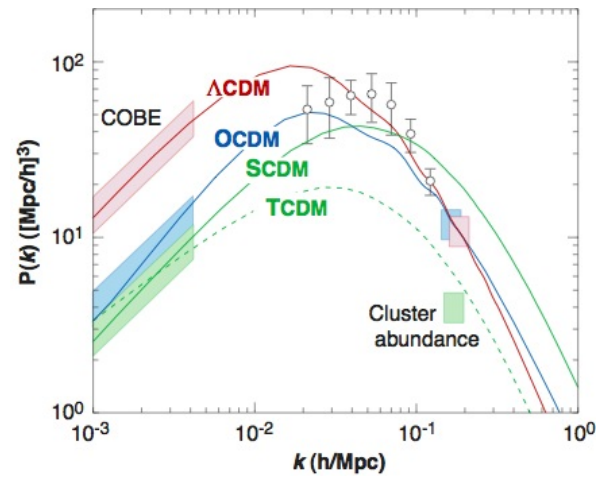


Goetz & Sommer-Larson (2005)

- cosmological principle
- perturbations
- limitations
- alternatives
- **remarks**
- summary

- sampling variance

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$



$R_1, R_2 \equiv$
 \longrightarrow
 Gaussian random numbers with
 mean zero, dispersion unity

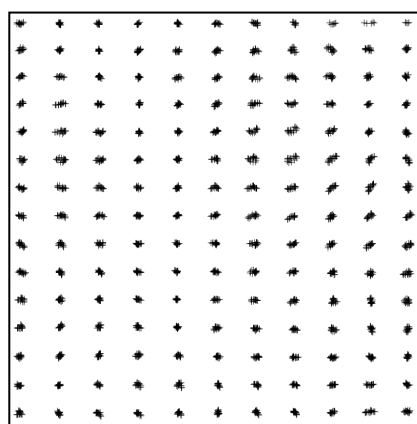
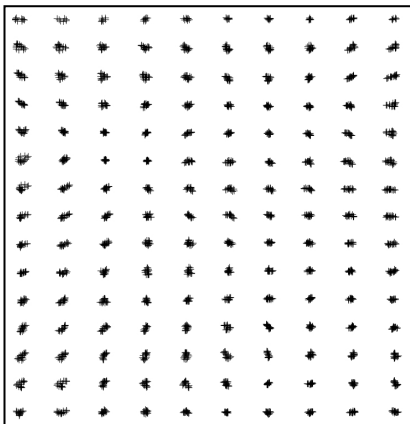
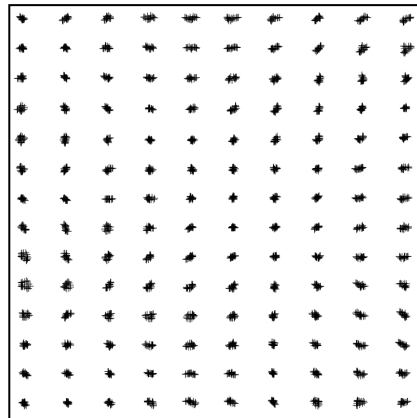
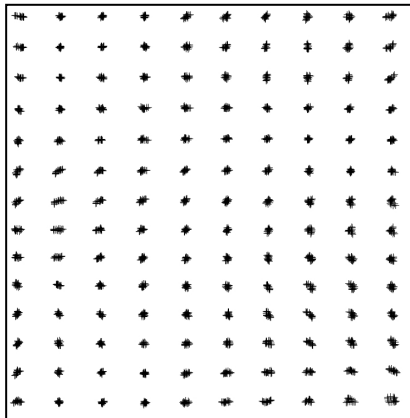
$$\hat{\delta}(k) = \sqrt{P(k)} R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

sampling variance!

- sampling variance

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$

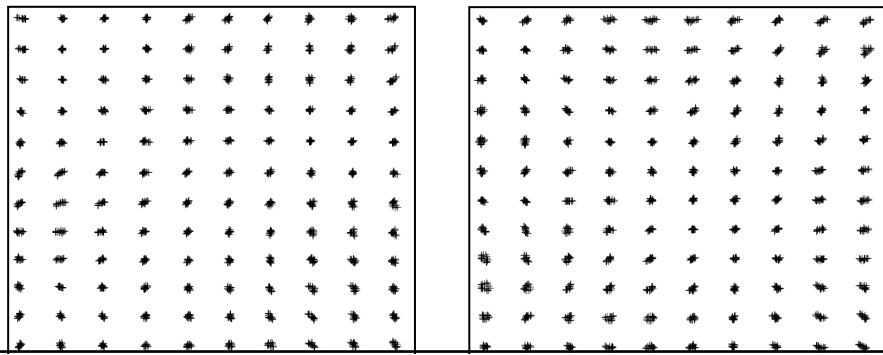


$$\hat{\delta}(k) = \sqrt{P(k)}R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

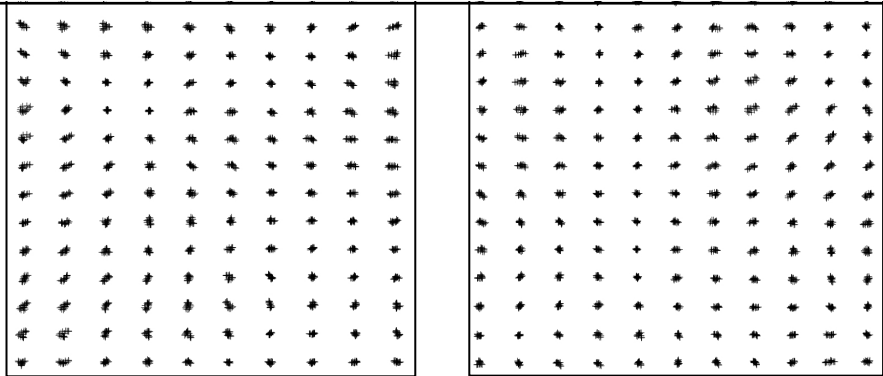
$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

- sampling variance

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$



identical parameters (e.g. $P(k)$, N , B , etc.),
but different random realisations...

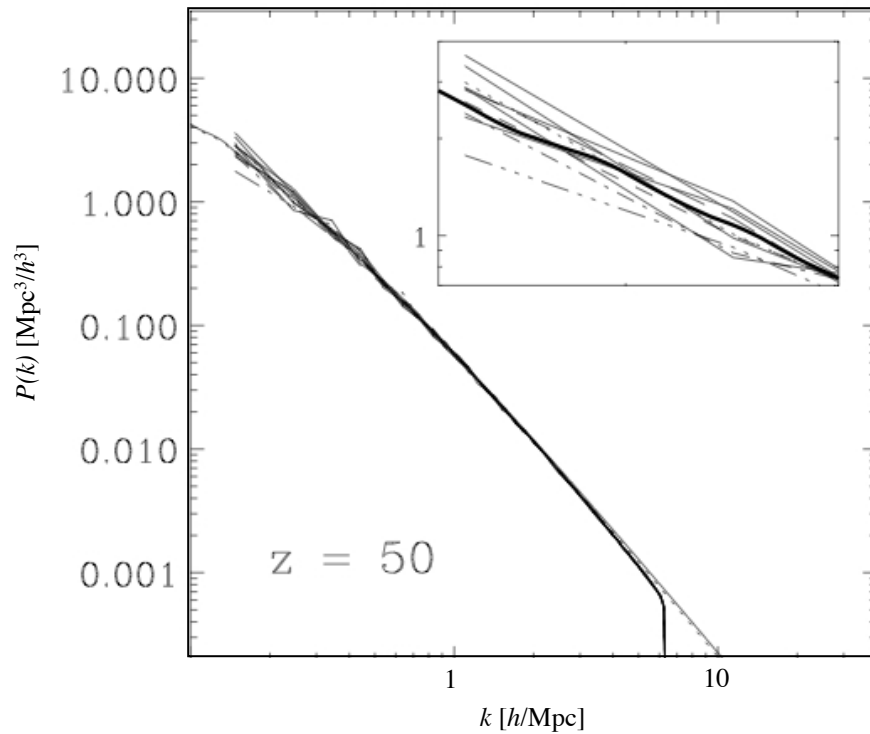


$$\hat{\delta}(k) = \sqrt{P(k)}R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

- sampling variance

$$\vec{x}(t) = \vec{q} + D(t)\vec{S}(\vec{q})$$



$$\hat{\delta}(k) = \sqrt{P(k)} R_{\vec{k}} e^{i\varphi_{\vec{k}}}$$

$$R_{\vec{k}} e^{i\varphi_{\vec{k}}} = R_1 + iR_2$$

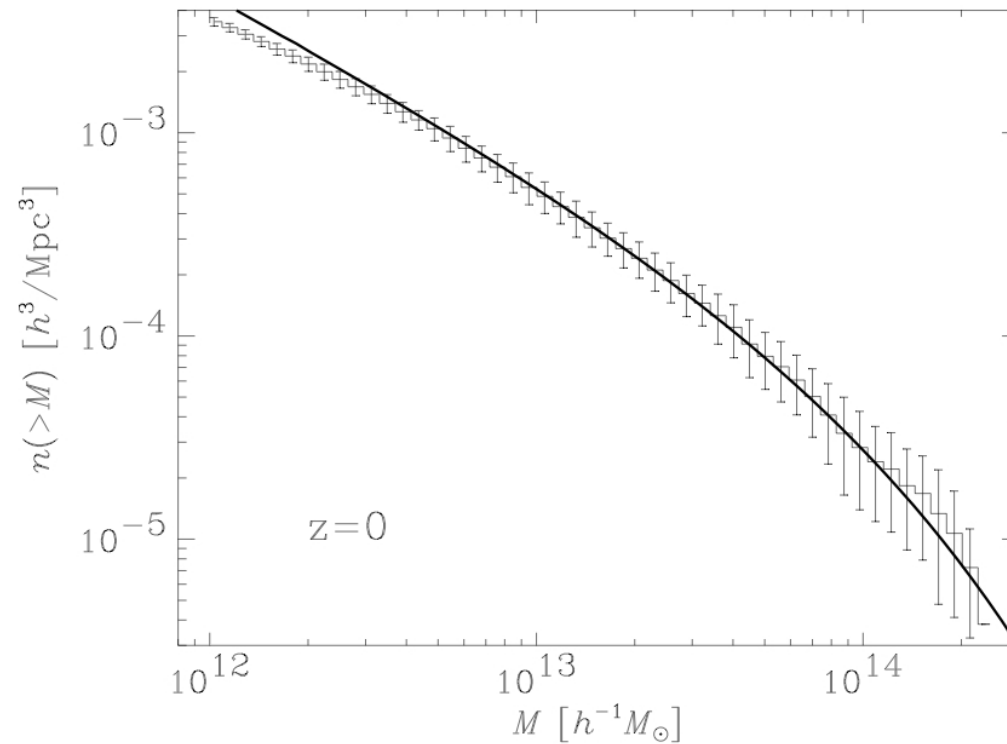
- sampling variance

- effects of the sampling variance...

generate a suite of IC's
with
different random realisations of R_1 and R_2

- sampling variance

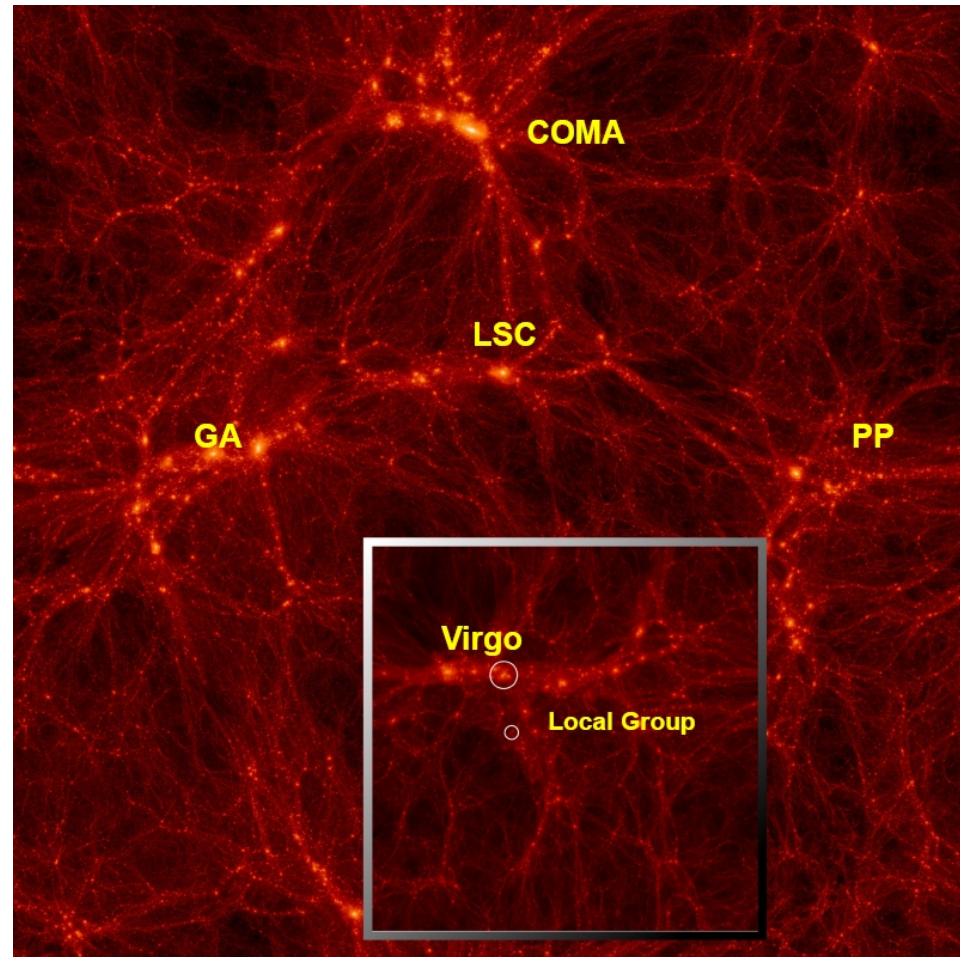
- effects of the sampling variance...



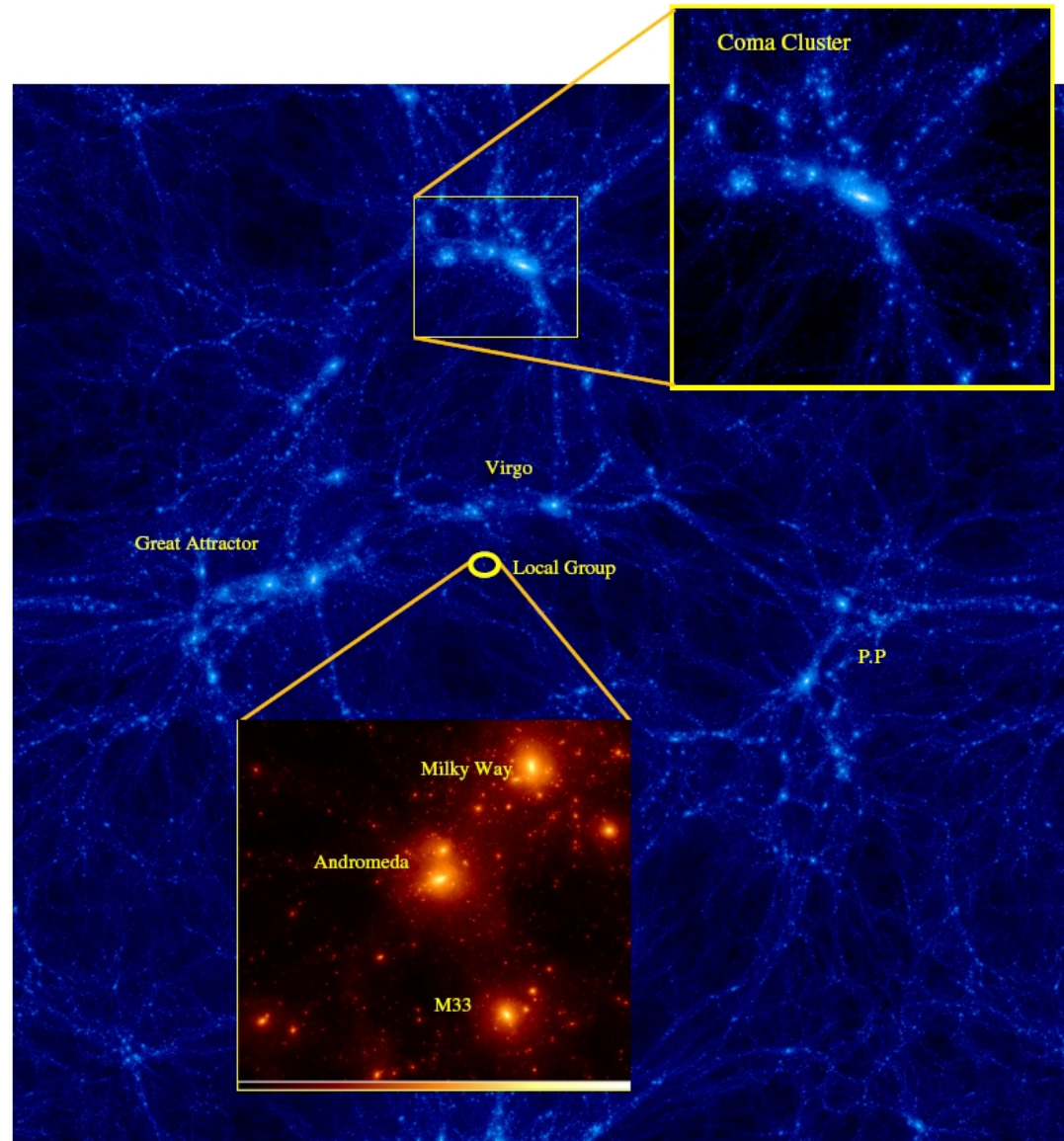
...scatter can be as large as 20% for properties of individual objects (Knebe & Dominguez 2003)

- zoom simulations
 - run a low resolution simulation
 - identify an interesting object
 - trace back particles of that object to Lagrangian positions in IC's
 - re-sample waves in that area with more particles
 - re-run the whole simulation

- zoom simulations

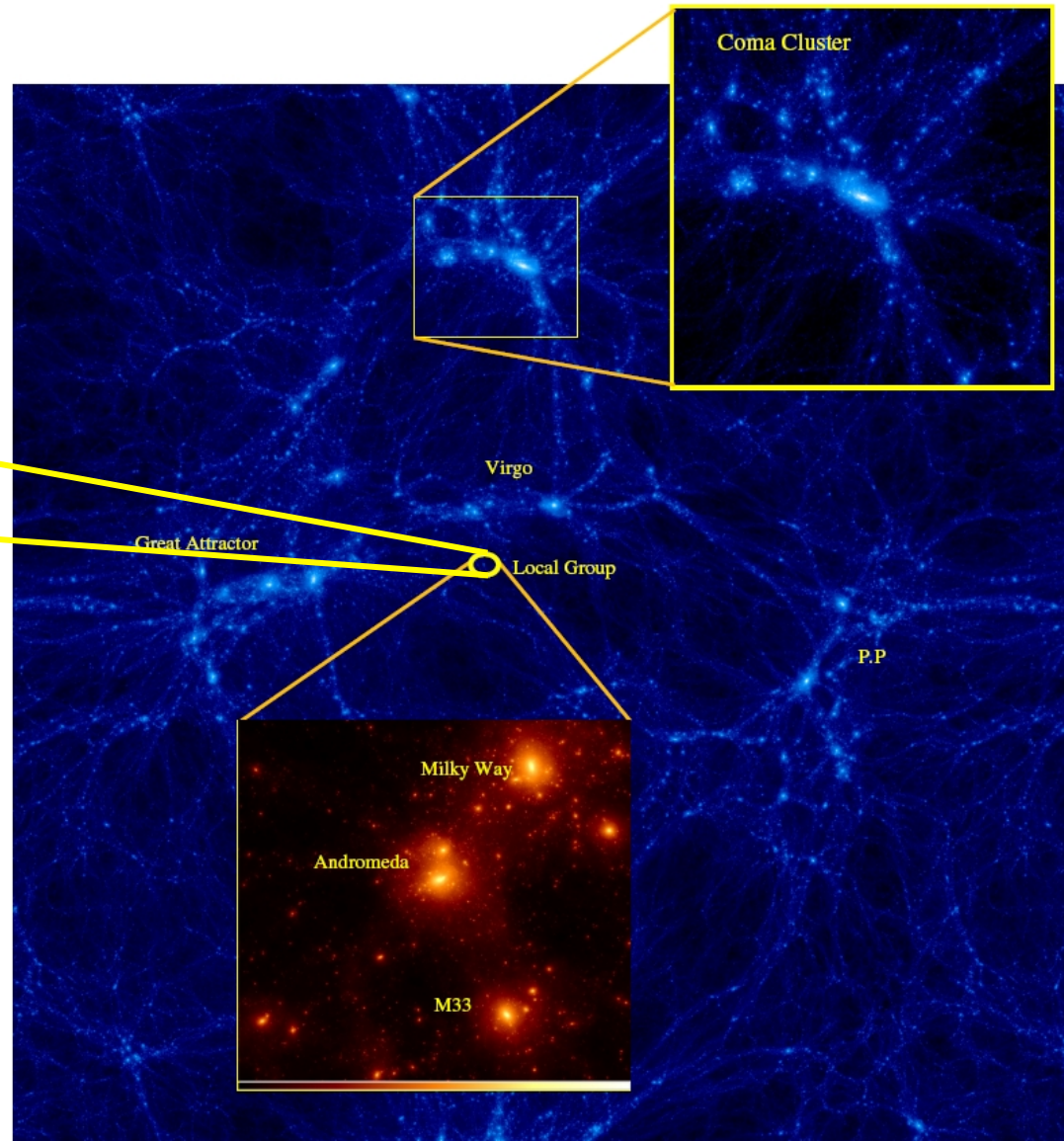


- zoom simulations

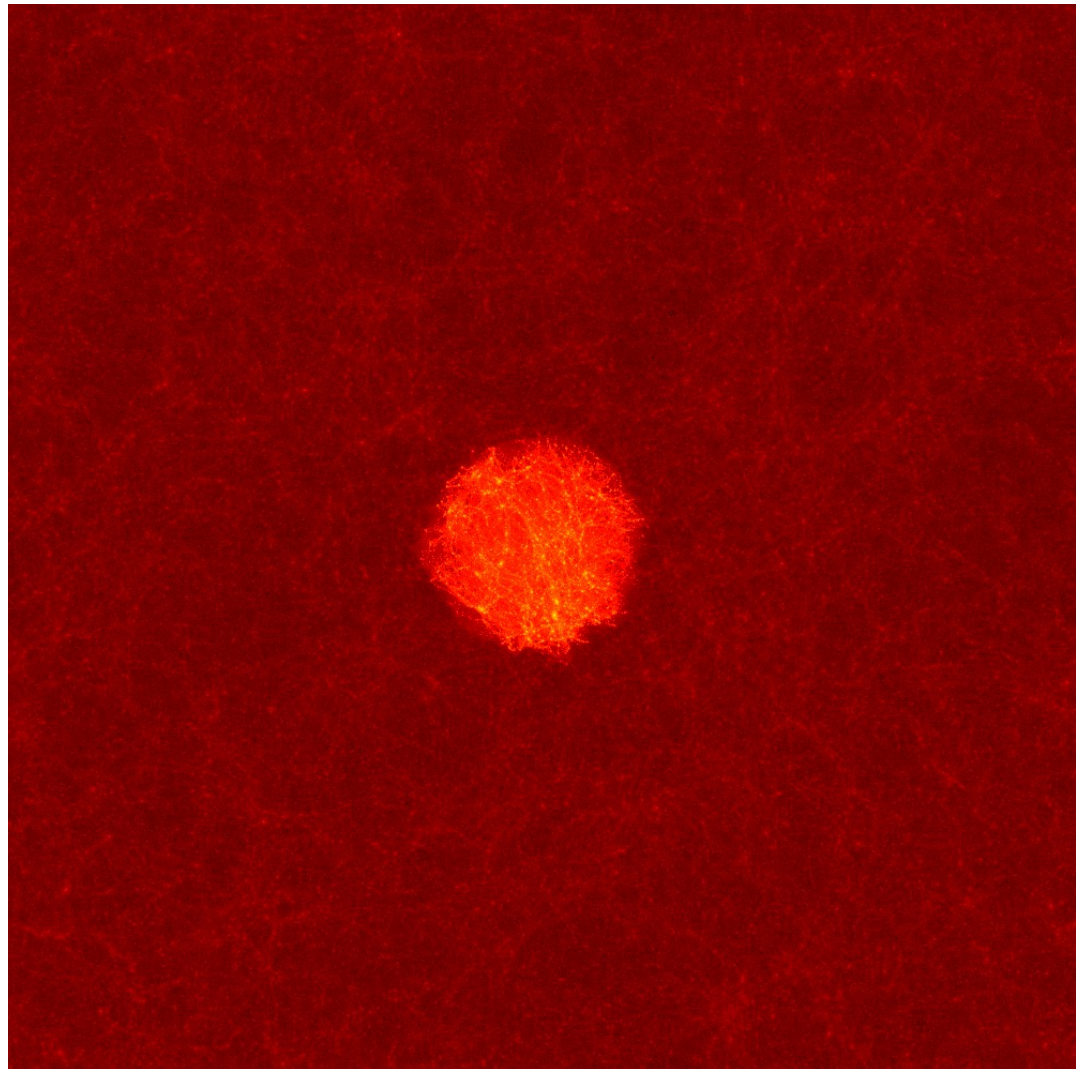


- zoom simulations

**find all these particles
back to the initial conditions**



- zoom simulations



- zoom simulations

Visualisation of N-body Simulations

Software: PVIEW

<http://astronomy.swin.edu.au/PVIEW/>

Stuart Gill, Paul Bourke
Simulation data by Dr Alexander Knebe

Astrophysics and Supercomputing
Swinburne University

- Constrained Simulations

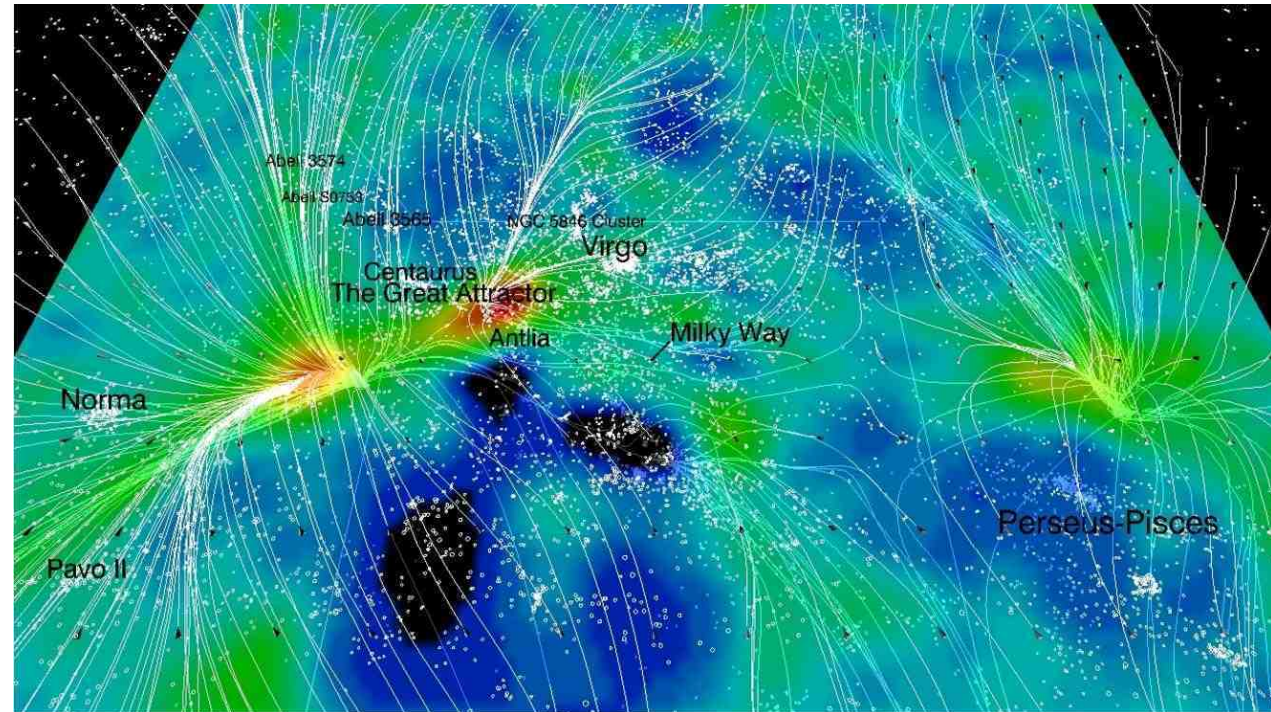
$$\boxed{\dot{\vec{x}}(t) = \dot{D}(t)\vec{S}(\vec{q})}$$

(Knebe et al. 2009)

- Constrained Simulations

$$\dot{\vec{x}}(t) = \dot{D}(t)\vec{S}(\vec{q})$$

observed



(Cosmic Flow 2 team, <http://www.ipnl.in2p3.fr/projet/cosmicflows>)

- Constrained Simulations

$$\dot{\vec{x}}(t) = \dot{D}(t) \dot{\vec{S}}(\vec{q})$$

cosmology

$$D = \frac{5}{2} \Omega_0 \frac{\dot{a}}{a} \int_{t_0}^t \frac{1}{\dot{a}^2} dt'$$

■ Constrained Simulations

$$\dot{\vec{x}}(t) = \dot{D}(t) \vec{S}(\vec{q})$$

calculate!

<http://www.clues-project.org>

CLUES
Constrained Local Universe Simulations

CLUES | People | Simulations | Talks | Articles | Images and Movies | Observations

» CLUES

CLUES – Constrained Local Universe Simulations

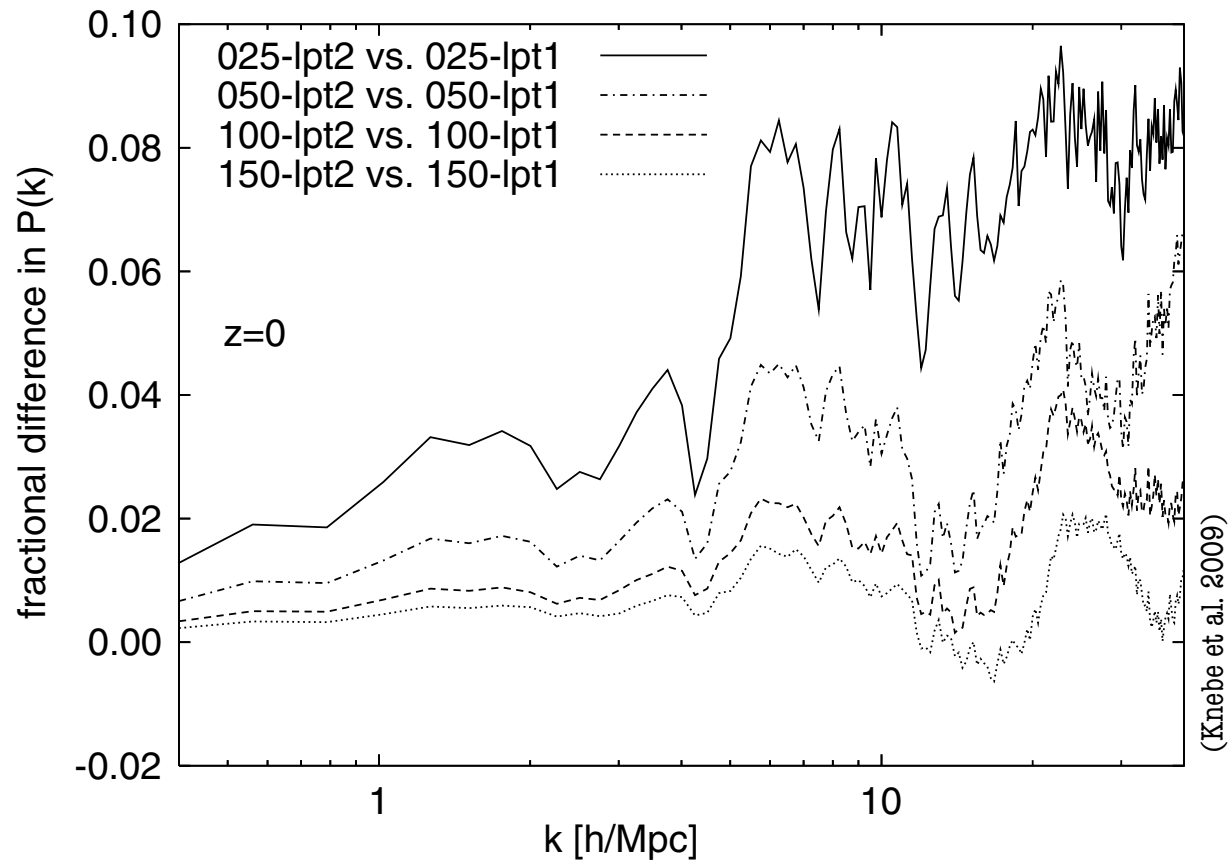
The Local Group and its environment is the most well observed region of the universe. Only in this unique environment can we study structure formation on scales as small as that of very low mass dwarf galaxies. The main goal of the CLUES-project is to provide constrained simulations of the local universe designed to be used as a numerical laboratory of the current paradigm. The simulations will be used for unprecedented analysis of the complex dark matter and gasdynamical processes which govern the formation of galaxies. The predictions of these experiments can be easily compared with the detailed observations of our galactic neighborhood.

Stefan Gottlöber H el ene Courtois Yehuda Hoffman Anatoly Klypin Gustavo Yepes

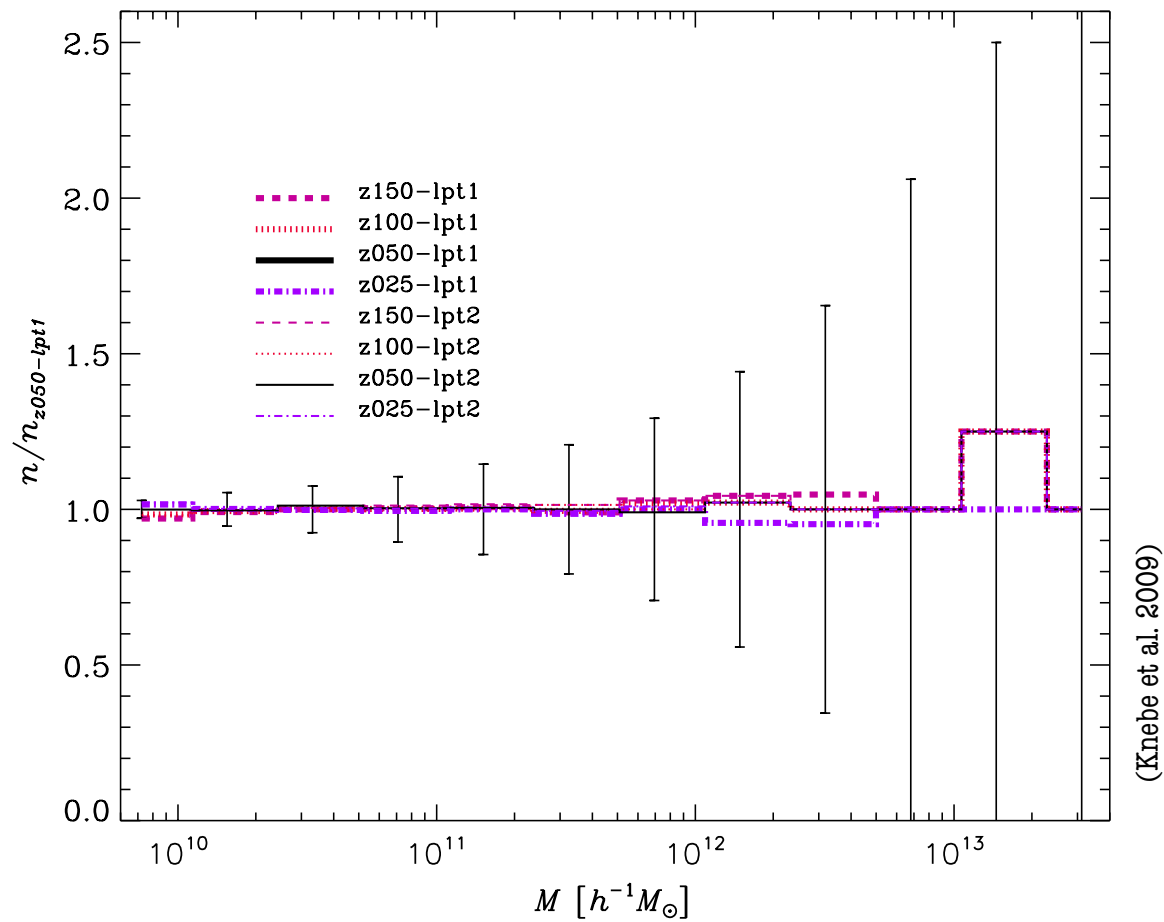
Dark matter distribution in our Local Universe in two different simulations: a box with 160 Mpc/h side length (big picture) and with 64 Mpc/h side length (inset panel).

See the *Image Gallery* for more information and further images.

- Zel'dovich vs. 2nd order LPT



- Zel'dovich vs. 2nd order LPT



- cosmological principle
- perturbations
- limitations
- alternatives
- remarks
- **summary**

- choose cosmological model

Λ CDM?!

=> cosmological power spectrum of density perturbations $P(k)$

- choose box size B
- choose number of particles N^3

=> put them down on regular $N \times N \times N$ grid

- choose starting redshift z_i

=> use Zel'dovich approximation to displace particles according to $P(k)$

GENERATING INITIAL CONDITIONS

- available codes:

- N-genIC <http://www.mpa-garching.mpg.de/gadget>
- 2LPTic <http://cosmo.nyu.edu/roman/2LPT>
- Panphasia <http://icc.dur.ac.uk/Panphasia.php>
- ginnungagap <http://code.google.com/p/ginnungagap>
- MPgrafic <http://www2.iap.fr/users/pichon/mpgrafic.html>
- PMstartM <http://astro.nmsu.edu/~aklypin/PM/pmcode>